

# ECEN 667

## Power System Stability

### Lecture 2: Numeric Solution of Differential Equations

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# Announcements

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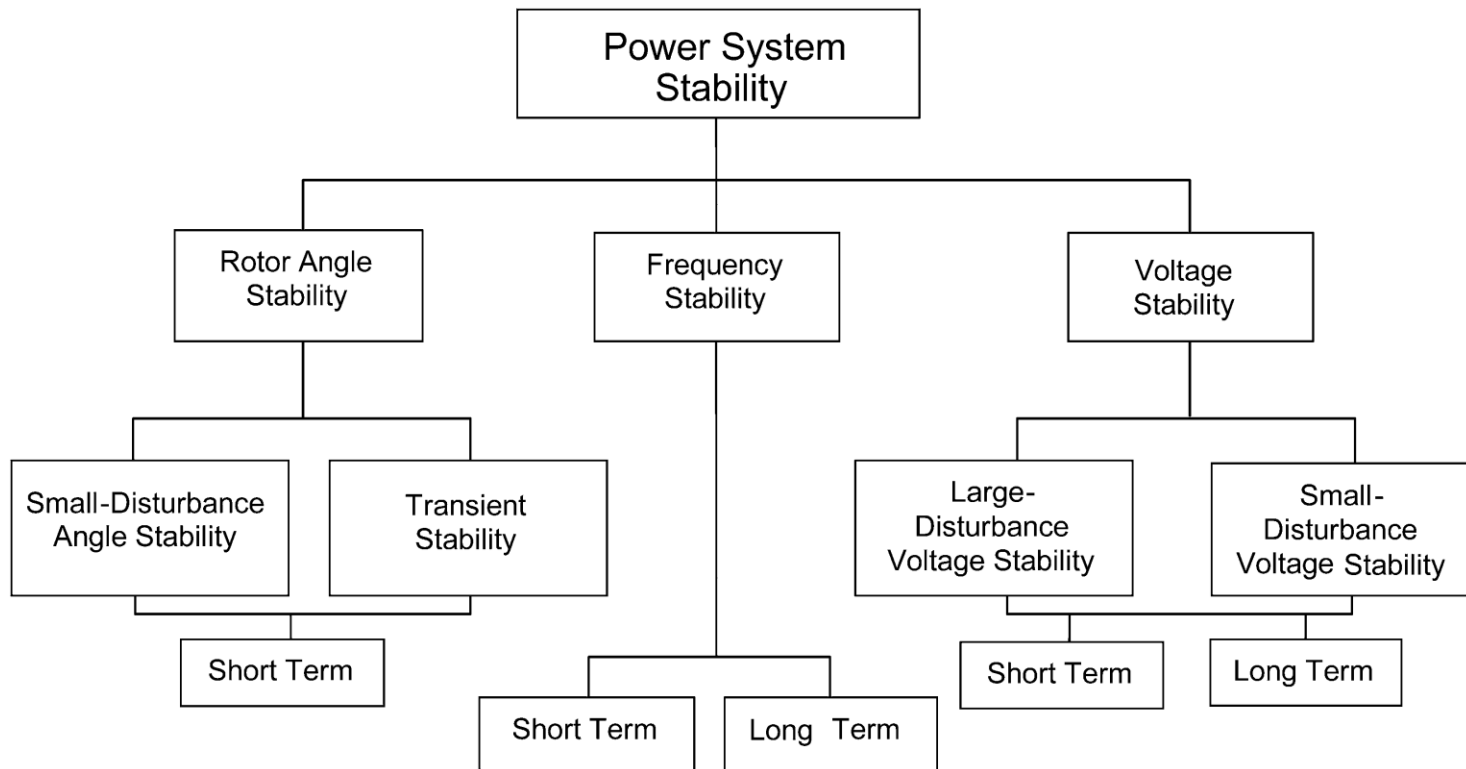


- RSVP to Alex at [zandra23@ece.tamu.edu](mailto:zandra23@ece.tamu.edu) for the TAMU ECE Energy and Power Group (EPG) picnic. It starts at 5pm on September 27, 2019
- Be reading Chapters 1 and 2

# Power System Stability Terms

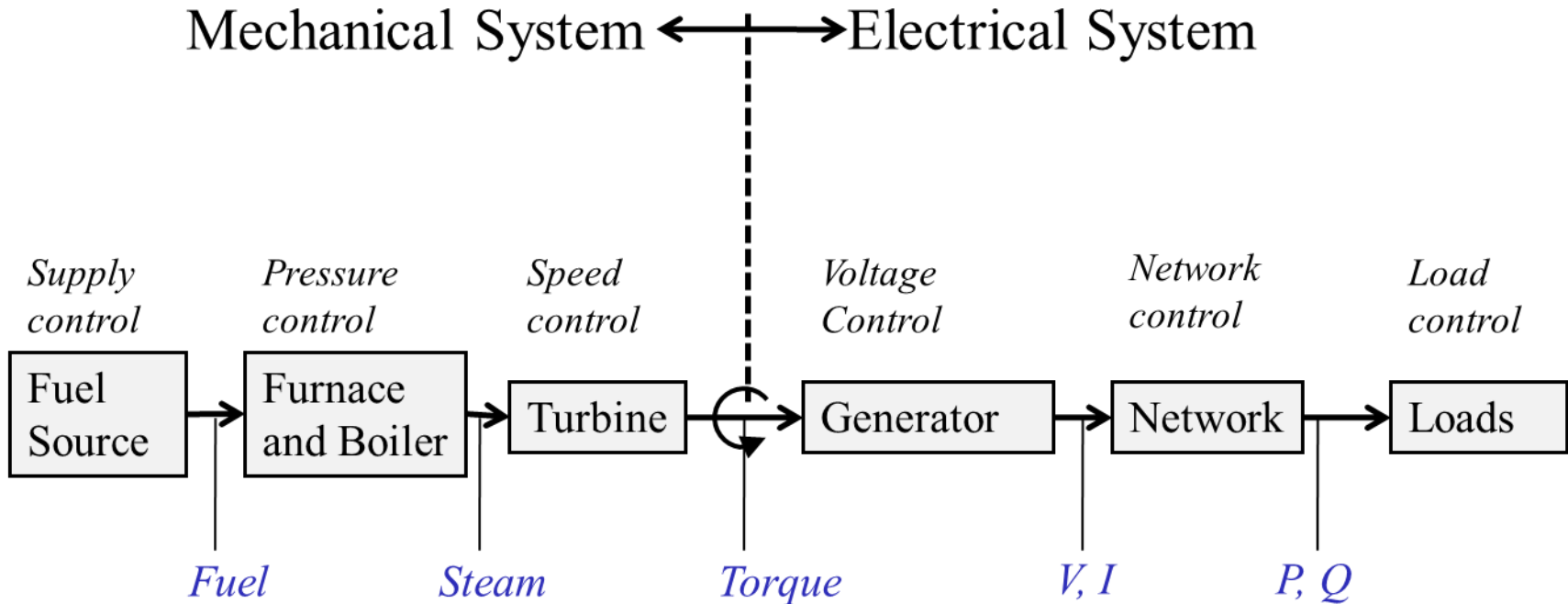


- Terms continue to evolve, but a good reference is [1]; image shows Figure 1 from this reference



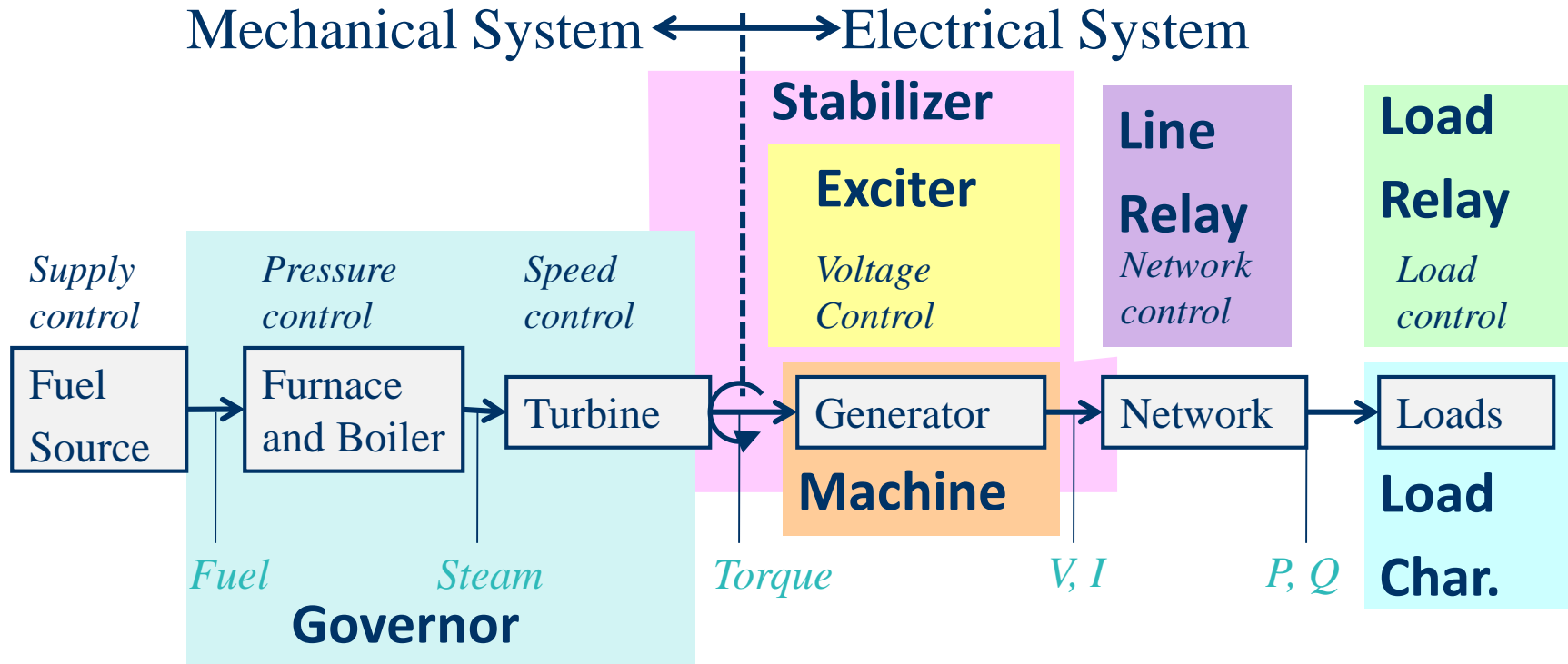
[1] IEEE/CIGRE Joint Task Force on Stability Terms and Definitions, "Definitions and Classification of Power System Stability," *IEEE Transactions Power Systems*, May 2004, pp. 1387-1401

# Physical Structure Power System Components



P. Sauer and M. Pai, *Power System Dynamics and Stability*

# Physical Structure Power System Components



# Differential Algebraic Equations



- Many problems, including many in the power area, can be formulated as a set of differential, algebraic equations (DAE) of the form

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{y})$$

$$\mathbf{0} = \mathbf{g}(\mathbf{x}, \mathbf{y})$$

- A power example is transient stability, in which  $\mathbf{f}$  represents (primarily) the generator dynamics, and  $\mathbf{g}$  (primarily) the bus power balance equations
- We'll initially consider the simpler problem of just

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x})$$

# Ordinary Differential Equations (ODEs)



- Assume we have a problem of the form
$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}) \quad \text{with } \mathbf{x}(t_0) = \mathbf{x}_0$$
- This is known as an initial value problem, since the initial value of  $\mathbf{x}$  is given at some time  $t_0$ 
  - We need to determine  $\mathbf{x}(t)$  for future time
  - Initial value,  $\mathbf{x}_0$ , must be either be given or determined by solving for an equilibrium point,  $\mathbf{f}(\mathbf{x}) = \mathbf{0}$
  - Higher-order systems can be put into this first order form
- Except for special cases, such as linear systems, an analytic solution is usually not possible – numerical methods must be used

# Equilibrium Points



- An equilibrium point  $\mathbf{x}^*$  satisfies
$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}^*) = \mathbf{0}$$
- An equilibrium point is stable if the response to a small disturbance remains small
  - This is known as Lyapunov stability
  - Formally, if for every  $\varepsilon > 0$ , there exists a  $\delta = \delta(\varepsilon) > 0$  such that if  $\|\mathbf{x}(0) - \mathbf{x}^*\| < \delta$ , then  $\|\mathbf{x}(t) - \mathbf{x}^*\| < \varepsilon$  for  $t \geq 0$
- An equilibrium point has asymptotic stability if there exists a  $\delta > 0$  such that if  $\|\mathbf{x}(0) - \mathbf{x}^*\| < \delta$ , then

$$\lim_{t \rightarrow \infty} \|\mathbf{x}(t) - \mathbf{x}^*\| = \mathbf{0}$$



# Power System Application

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- A typical power system application is to assume the power flow solution represents an equilibrium point
- Back solve to determine the initial state variables,  $\mathbf{x}(0)$
- At some point a contingency occurs, perturbing the state away from the equilibrium point
- Time domain simulation is used to determine whether the system returns to the equilibrium point

# Initial value Problem Examples



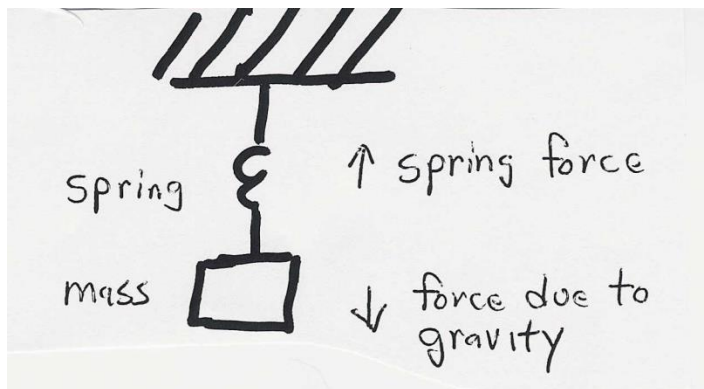
## Example 1: Exponential Decay

A simple example with an analytic solution is

$$\dot{x} = -x \quad \text{with } x(0) = x_0$$

This has a solution  $x(t) = x_0 e^{-t}$

## Example 2: Mass-Spring System



$$kx - gM = M\ddot{x} + D\dot{x}$$

or

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = \frac{1}{M}(kx_1 - gM - Dx_2)$$

# Numerical Solution Methods



- Numerical solution methods do not generate exact solutions; they practically always introduce some error
  - Methods assume time advances in discrete increments, called a stepsize (or time step),  $\Delta t$
  - Speed accuracy tradeoff: a smaller  $\Delta t$  usually gives a better solution, but it takes longer to compute
  - Numeric roundoff error due to finite computer word size
- Key issue is the derivative of  $\mathbf{x}$ ,  $\mathbf{f}(\mathbf{x})$  depends on  $\mathbf{x}$ , the value we are trying to determine
- A solution exists as long as  $\mathbf{f}(\mathbf{x})$  is continuously differentiable

# Numerical Solution Methods

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- There are a wide variety of different solution approaches, we will only touch on several
- One-step methods: require information about solution just at one point,  $\mathbf{x}(t)$ 
  - Forward Euler
  - Runge-Kutta
- Multi-step methods: make use of information at more than one point,  $\mathbf{x}(t)$ ,  $\mathbf{x}(t-\Delta t)$ ,  $\mathbf{x}(t-\Delta 2t)$ ...
  - Adams-Bashforth
- Predictor-Corrector Methods: implicit
  - Backward Euler

# Error Propagation



- At each time step the total round-off error is the sum of the local round-off at time and the propagated error from steps  $1, 2, \dots, k - 1$
- An algorithm with the desirable property that local round-off error decays with increasing number of steps is said to be numerically stable
- Otherwise, the algorithm is numerically unstable
- Numerically unstable algorithms can nevertheless give quite good performance if appropriate time steps are used
  - This is particularly true when coupled with algebraic equations

# Forward Euler's Method



- The simplest technique for numerically integrating such equations is known as the Euler's Method (sometimes the Forward Euler's Method)

- Key idea is to approximate

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}(t)) \approx \frac{d\mathbf{x}}{dt} \approx \frac{\Delta\mathbf{x}}{\Delta t}$$

Then

$$\mathbf{x}(t + \Delta t) \approx \mathbf{x}(t) + \Delta t \mathbf{f}(\mathbf{x}(t))$$

- In general, the smaller the  $\Delta t$ , the more accurate the solution, but it also takes more time steps

# Euler's Method Algorithm



Set  $t = t_0$  (usually 0)

$$\mathbf{x}(t_0) = \mathbf{x}_0$$

Pick the time step  $\Delta t$ , which is problem specific

While  $t \leq t^{\text{end}}$  Do

$$\mathbf{x}(t + \Delta t) = \mathbf{x}(t) + \Delta t \mathbf{f}(\mathbf{x}(t))$$

$$t = t + \Delta t$$

End While

# Euler's Method Example 1

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Consider the Exponential Decay Example

$$\dot{x} = -x \quad \text{with } x(0) = x_0$$

This has a solution  $x(t) = x_0 e^{-t}$

Since we know the solution we can compare the accuracy of Euler's method for different time steps



# Euler's Method Example 1, cont'd



<b>t</b>	<b><math>x^{\text{actual}}(t)</math></b>	<b><math>x(t) \Delta t=0.1</math></b>	<b><math>x(t) \Delta t=0.05</math></b>
<b>0</b>	<b>10</b>	<b>10</b>	<b>10</b>
<b>0.1</b>	<b>9.048</b>	<b>9</b>	<b>9.02</b>
<b>0.2</b>	<b>8.187</b>	<b>8.10</b>	<b>8.15</b>
<b>0.3</b>	<b>7.408</b>	<b>7.29</b>	<b>7.35</b>
<b>...</b>	<b>...</b>	<b>...</b>	<b>...</b>
<b>1.0</b>	<b>3.678</b>	<b>3.49</b>	<b>3.58</b>
<b>...</b>	<b>...</b>	<b>...</b>	<b>...</b>
<b>2.0</b>	<b>1.353</b>	<b>1.22</b>	<b>1.29</b>

# Euler's Method Example 2



Consider the equations describing the horizontal position of a cart attached to a lossless spring:

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -x_1$$

Assuming initial conditions of  $x_1(0) = 1$  and  $x_2(0) = 0$ , the analytic solution is  $x_1(t) = \cos t$ .

We can again compare the results of the analytic and numerical solutions

# Euler's Method Example 2, cont'd



Starting from the initial conditions at  $t = 0$  we next calculate the value of  $x(t)$  at time  $t = 0.25$ .

$$x_1(0.25) = x_1(0) + 0.25 x_2(0) = 1.0$$

$$x_2(0.25) = x_2(0) - 0.25 x_1(0) = -0.25$$

Then we continue on to the next time step,  $t = 0.50$

$$\begin{aligned} x_1(0.50) &= x_1(0.25) + 0.25 x_2(0.25) = \\ &= 1.0 + 0.25 \times (-0.25) = 0.9375 \end{aligned}$$

$$\begin{aligned} x_2(0.50) &= x_2(0.25) - 0.25 x_1(0.25) = \\ &= -0.25 - 0.25 \times (1.0) = -0.50 \end{aligned}$$

# Euler's Method Example 2, cont'd



<b>t</b>	<b><math>x_1^{\text{actual}}(t)</math></b>	<b><math>x_1(t) \Delta t=0.25</math></b>
<b>0</b>	<b>1</b>	<b>1</b>
<b>0.25</b>	<b>0.9689</b>	<b>1</b>
<b>0.50</b>	<b>0.8776</b>	<b>0.9375</b>
<b>0.75</b>	<b>0.7317</b>	<b>0.8125</b>
<b>1.00</b>	<b>0.5403</b>	<b>0.6289</b>
<b>...</b>	<b>...</b>	<b>...</b>
<b>10.0</b>	<b>-0.8391</b>	<b>-3.129</b>
<b>100.0</b>	<b>0.8623</b>	<b>-151,983</b>

Since we know from the exact solution that  $x_1$  is bounded between -1 and 1, clearly the method is numerically unstable

# Euler's Method Example 2, cont'd



Below is a comparison of the solution values for  $x_1(t)$  at time  $t = 10$  seconds

$\Delta t$	$x_1(10)$
actual	-0.8391
0.25	-3.129
0.10	-1.4088
0.01	-0.8823
0.001	-0.8423

# Second Order Runge-Kutta Method



- Runge-Kutta methods improve on Euler's method by evaluating  $\mathbf{f}(\mathbf{x})$  at selected points over the time step
- Simplest method is the second order method in which

$$\mathbf{x}(t + \Delta t) = \mathbf{x}(t) + \frac{1}{2}(\mathbf{k}_1 + \mathbf{k}_2)$$

where

$$\mathbf{k}_1 = \Delta t \mathbf{f}(\mathbf{x}(t))$$

$$\mathbf{k}_2 = \Delta t \mathbf{f}(\mathbf{x}(t) + \mathbf{k}_1)$$

- That is,  $\mathbf{k}_1$  is what we get from Euler's;  $\mathbf{k}_2$  improves on this by reevaluating at the estimated end of the time step

# Second Order Runge-Kutta Algorithm



$t = 0, \mathbf{x}(0) = \mathbf{x}_0, \Delta t = \text{step size}$

**While**  $t \leq t^{\text{final}}$  **Do**

$$\mathbf{k1} = \Delta t \mathbf{f}(\mathbf{x}(t))$$

$$\mathbf{k2} = \Delta t \mathbf{f}(\mathbf{x}(t) + \mathbf{k1})$$

$$\mathbf{x}(t+\Delta t) = \mathbf{x}(t) + (\mathbf{k1} + \mathbf{k2})/2$$

$$t = t + \Delta t$$

**End While**

# RK2 Oscillating Cart



- Consider the same example from before the position of a cart attached to a lossless spring. Again, with initial conditions of  $x_1(0) = 1$  and  $x_2(0) = 0$ , the analytic solution is  $x_1(t) = \cos(t)$

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -x_1$$

- With  $\Delta t = 0.25$  at  $t = 0$   
$$\mathbf{k}_1 = (0.25) \times \begin{bmatrix} 0 \\ -1 \end{bmatrix} = \begin{bmatrix} 0 \\ -0.25 \end{bmatrix}$$
  
$$\mathbf{x}(0) + \mathbf{k}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ -0.25 \end{bmatrix} = \begin{bmatrix} 1 \\ -0.25 \end{bmatrix}$$



# RK2 Oscillating Cart



$$\mathbf{k}_2 = (0.25) \times \mathbf{f}(\mathbf{x}(0) + \mathbf{k}_1) = \begin{bmatrix} -0.0625 \\ -0.25 \end{bmatrix}$$

$$\mathbf{x}(0.25) = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \frac{1}{2}(\mathbf{k}_1 + \mathbf{k}_2) = \begin{bmatrix} 0.96875 \\ -0.25 \end{bmatrix}$$

# Comparison



- The below table compares the numeric and exact solutions for  $x_1(t)$  using the RK2 algorithm

time	actual $x_1(t)$	$x_1(t)$ with RK2 $\Delta t=0.25$
0	1	1
0.25	0.9689	0.969
0.50	0.8776	0.876
0.75	0.7317	0.728
1.00	0.5403	0.533
10.0	-0.8391	-0.795
100.0	0.8623	1.072

# Comparison of $x_1(10)$ for varying $\Delta t$



- The below table compares the  $x_1(10)$  values for different values of  $\Delta t$ ; recall with Euler's with  $\Delta t=0.1$  was -1.41 and with 0.01 was -0.8823

$\Delta t$	$x_1(10)$
actual	-0.8391
0.25	-0.7946
0.10	-0.8310
0.01	-0.8390
0.001	-0.8391

# RK2 Versus Euler's

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- RK2 requires twice the function evaluations per iteration, but gives much better results
- With RK2 the error tends to vary with the cube of the step size, compared with the square of the step size for Euler's
- The smaller error allows for larger step sizes compared to Euler's

# Fourth Order Runge-Kutta



- Other Runge-Kutta algorithms are possible, including the fourth order

$$\mathbf{x}(t + \Delta t) = \mathbf{x}(t) + \frac{1}{6} (\mathbf{k}_1 + 2\mathbf{k}_2 + 2\mathbf{k}_3 + \mathbf{k}_4)$$

where

$$\mathbf{k}_1 = \Delta t \mathbf{f}(\mathbf{x}(t))$$

$$\mathbf{k}_2 = \Delta t \mathbf{f}\left(\mathbf{x}(t) + \frac{1}{2}\mathbf{k}_1\right)$$

$$\mathbf{k}_3 = \Delta t \mathbf{f}\left(\mathbf{x}(t) + \frac{1}{2}\mathbf{k}_2\right)$$

$$\mathbf{k}_4 = \Delta t \mathbf{f}(\mathbf{x}(t) + \mathbf{k}_2)$$

# RK4 Oscillating Cart Example



- RK4 gives much better results, with error varying with the time step to the fifth power

time	actual $x_1(t)$	$x_1(t)$ with RK4 $\Delta t=0.25$
0	1	1
0.25	0.9689	0.9689
0.50	0.8776	0.8776
0.75	0.7317	0.7317
1.00	0.5403	0.5403
10.0	-0.8391	-0.8392
100.0	0.8623	0.8601

# Multistep Methods



- Euler's and Runge-Kutta methods are single step approaches, in that they only use information at  $\mathbf{x}(t)$  to determine its value at the next time step
- Multistep methods take advantage of the fact that using we have information about previous time steps  $\mathbf{x}(t-\Delta t)$ ,  $\mathbf{x}(t-2\Delta t)$ , etc
- These methods can be explicit or implicit (dependent on  $\mathbf{x}(t+\Delta t)$  values; we'll just consider the explicit Adams-Bashforth approach

# Multistep Motivation



- In determining  $\mathbf{x}(t+\Delta t)$  we could use a Taylor series expansion about  $\mathbf{x}(t)$

$$\mathbf{x}(t + \Delta t) = \mathbf{x}(t) + \Delta t \dot{\mathbf{x}}(t) + \frac{\Delta t^2}{2} \ddot{\mathbf{x}}(t) + O(\Delta t^3)$$

$$\mathbf{x}(t + \Delta t) = \mathbf{x}(t) + \Delta t \mathbf{f}(t) + \frac{\Delta t^2}{2} \left( \frac{\mathbf{f}(\mathbf{x}(t)) - \mathbf{f}(\mathbf{x}(t - \Delta t))}{\Delta t} + O(\Delta t) \right)$$

$$\mathbf{x}(t + \Delta t) = \mathbf{x}(t) + \Delta t \left( \frac{3}{2} \mathbf{f}(\mathbf{x}(t)) - \frac{1}{2} \mathbf{f}(\mathbf{x}(t - \Delta t)) \right) + O(\Delta t^3)$$

(note Euler's is just the first two terms on the right-hand side)



# Adams-Bashforth



- What we derived is the second order Adams-Bashforth approach. Higher order methods are also possible, by approximating subsequent derivatives. Here we also present the third order Adams-Bashforth

Second Order

$$\mathbf{x}(t + \Delta t) = \mathbf{x}(t) + \frac{\Delta t}{2} (3\mathbf{f}(\mathbf{x}(t)) - \mathbf{f}(\mathbf{x}(t - \Delta t))) + O(\Delta t^3)$$

Third Order

$$\mathbf{x}(t + \Delta t) = \mathbf{x}(t) + \frac{\Delta t}{12} (23\mathbf{f}(\mathbf{x}(t)) - 16\mathbf{f}(\mathbf{x}(t - \Delta t)) + 5\mathbf{f}(\mathbf{x}(t - 2\Delta t))) + O(\Delta t^4)$$

# Adams-Bashforth Versus Runge-Kutta

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- The key Adams-Bashforth advantage is the approach only requires one function evaluation per time step while the RK methods require multiple evaluations
- A key disadvantage is when discontinuities are encountered, such as with limit violations;
- Another method needs to be used until there are sufficient past solutions
- They also have difficulties if variable time steps are used

# Numerical Instability



- All explicit methods can suffer from numerical instability if the time step is not correctly chosen for the problem eigenvalues

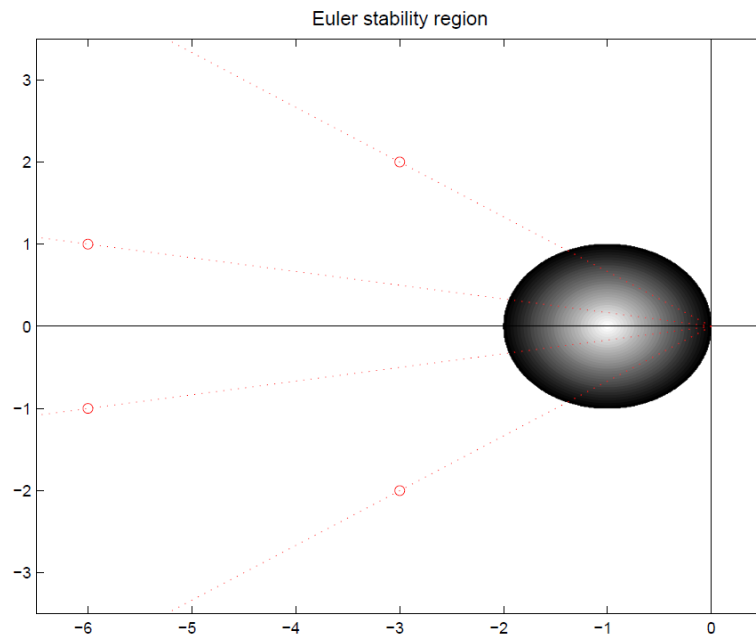


Figure 10.2: The spectrum of  $A$  is scaled by  $h$ . Stability of the origin is recovered if  $h\lambda$  is in the region of absolute stability  $|1 + z| < 1$  in the complex plane.

Values are scaled by the time step; the shape for RK2 has similar dimensions but is closer to a square. Key point is to make sure the time step is small enough relative to the eigenvalues

# Stiff Differential Equations



- Stiff differential equations are ones in which the desired solution has components that vary quite rapidly relative to the solution
- Stiffness is associated with solution efficiency: in order to account for these fast dynamics we need to take quite small time steps

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -1000x_1 - 1001x_2$$

$$\dot{\mathbf{x}} \rightarrow = \begin{bmatrix} 0 & 1 \\ -1000 & -1000 \end{bmatrix} \mathbf{x}$$

$$x_1(t) = Ae^{-t} + Be^{-1000t}$$

# Implicit Methods



- Implicit solution methods have the advantage of being numerically stable over the entire left half plane
- Only methods considered here are the Backward Euler and Trapezoidal

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}(t)) = \mathbf{A}\mathbf{x}(t)$$

Then using backward Euler

$$\mathbf{x}(t + \Delta t) = \mathbf{x}(t) + \Delta t \mathbf{A}(\mathbf{x}(t + \Delta t))$$

$$[\mathbf{I} - \Delta t \mathbf{A}] \mathbf{x}(t + \Delta t) = \mathbf{x}(t)$$

$$\mathbf{x}(t + \Delta t) = [\mathbf{I} - \Delta t \mathbf{A}]^{-1} \mathbf{x}(t)$$

# Implicit Methods



- The obvious difficulty associated with these methods is  $\mathbf{x}(t)$  appears on both sides of the equation
- Easiest to show the solution for the linear case:

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}(t)) = \mathbf{A}\mathbf{x}(t)$$

Then using backward Euler

$$\mathbf{x}(t + \Delta t) = \mathbf{x}(t) + \Delta t \mathbf{A}(\mathbf{x}(t + \Delta t))$$

$$[I - \Delta t \mathbf{A}] \mathbf{x}(t + \Delta t) = \mathbf{x}(t)$$

$$\mathbf{x}(t + \Delta t) = [I - \Delta t \mathbf{A}]^{-1} \mathbf{x}(t)$$

# Backward Euler Cart Example



- Returning to the cart example

$$\dot{\mathbf{x}} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \mathbf{x}(t)$$

Then using backward Euler with  $\Delta t = 0.25$

$$\mathbf{x}(t + \Delta t) = [I - \Delta t \mathbf{A}]^{-1} \mathbf{x}(t) = \begin{bmatrix} 1 & -0.25 \\ 0.25 & 1 \end{bmatrix}^{-1} \mathbf{x}(t)$$

# Backward Euler Cart Example



- Results with  $\Delta t = 0.25$  and  $0.05$

time	actual $x_1(t)$	$x_1(t)$ with $\Delta t=0.25$	$x_1(t)$ with $\Delta t=0.05$
0	1	1	1
0.25	0.9689	0.9411	0.9629
0.50	0.8776	0.8304	0.8700
0.75	0.7317	0.6774	0.7185
1.00	0.5403	0.4935	0.5277
2.00	-0.416	-0.298	-0.3944

Note: Just because the method is numerically stable doesn't mean it is error free! RK2 is more accurate than backward Euler.



# Trapezoidal Linear Case



- For the trapezoidal with a linear system we have

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}(t)) = \mathbf{A}\mathbf{x}(t)$$

$$\mathbf{x}(t + \Delta t) = \mathbf{x}(t) + \frac{\Delta t}{2} [\mathbf{A}(\mathbf{x}(t)) + \mathbf{A}(\mathbf{x}(t + \Delta t))]$$

$$\left[ I - \frac{\Delta t}{2} \mathbf{A} \right] \mathbf{x}(t + \Delta t) = \left[ I + \frac{\Delta t}{2} \mathbf{A} \right] \mathbf{x}(t)$$

$$\mathbf{x}(t + \Delta t) = \left[ I - \Delta t \mathbf{A} \right]^{-1} \left[ I + \frac{\Delta t}{2} \mathbf{A} \right] \mathbf{x}(t)$$

# Trapezoidal Cart Example



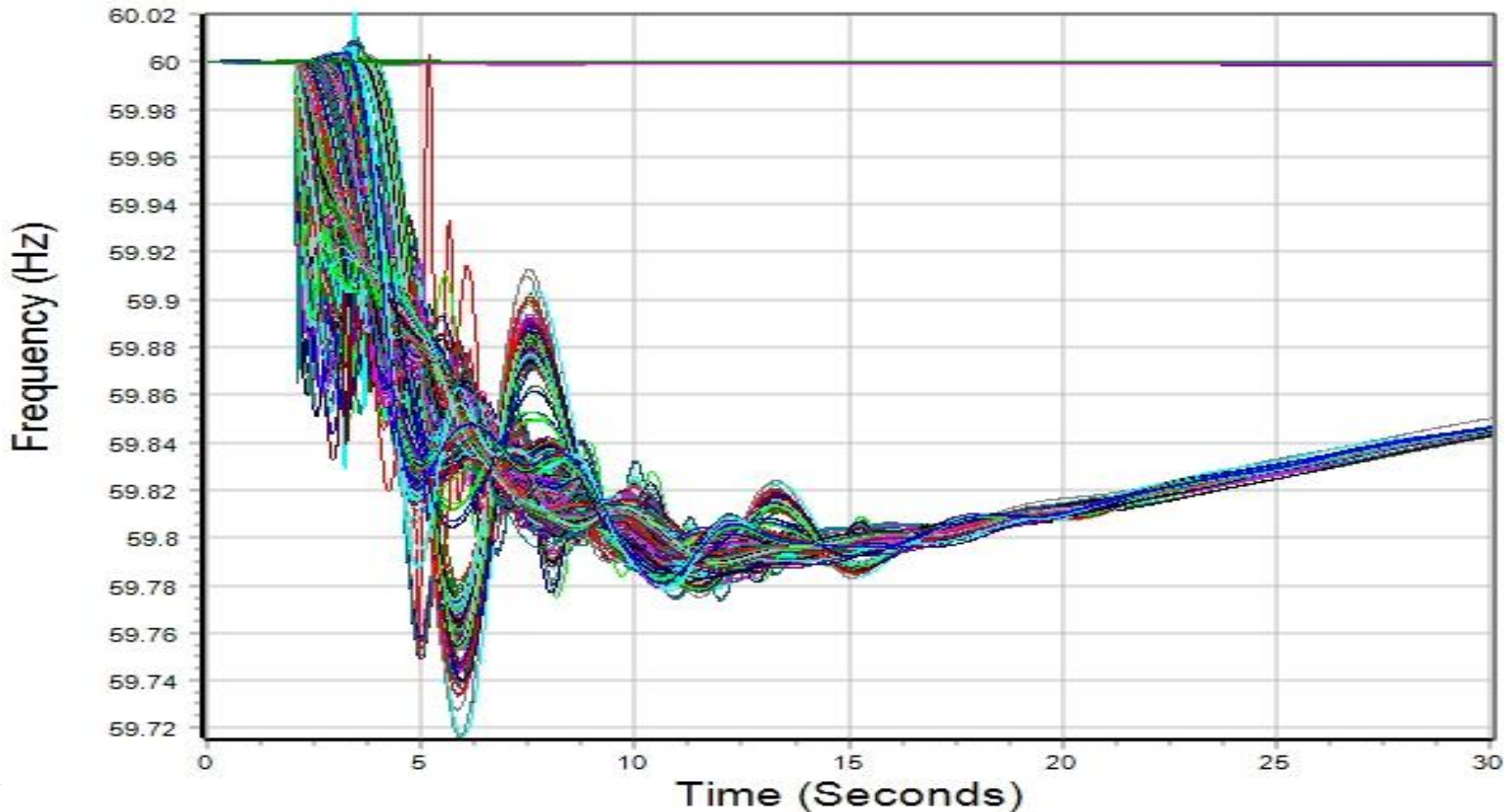
- Results with  $\Delta t = 0.25$ , comparing between backward Euler and trapezoidal

time	actual $x_1(t)$	Backward Euler	Trapezoidal
0	1	1	1
0.25	0.9689	0.9411	0.9692
0.50	0.8776	0.8304	0.8788
0.75	0.7317	0.6774	0.7343
1.00	0.5403	0.4935	0.5446
2.00	-0.416	-0.298	-0.4067

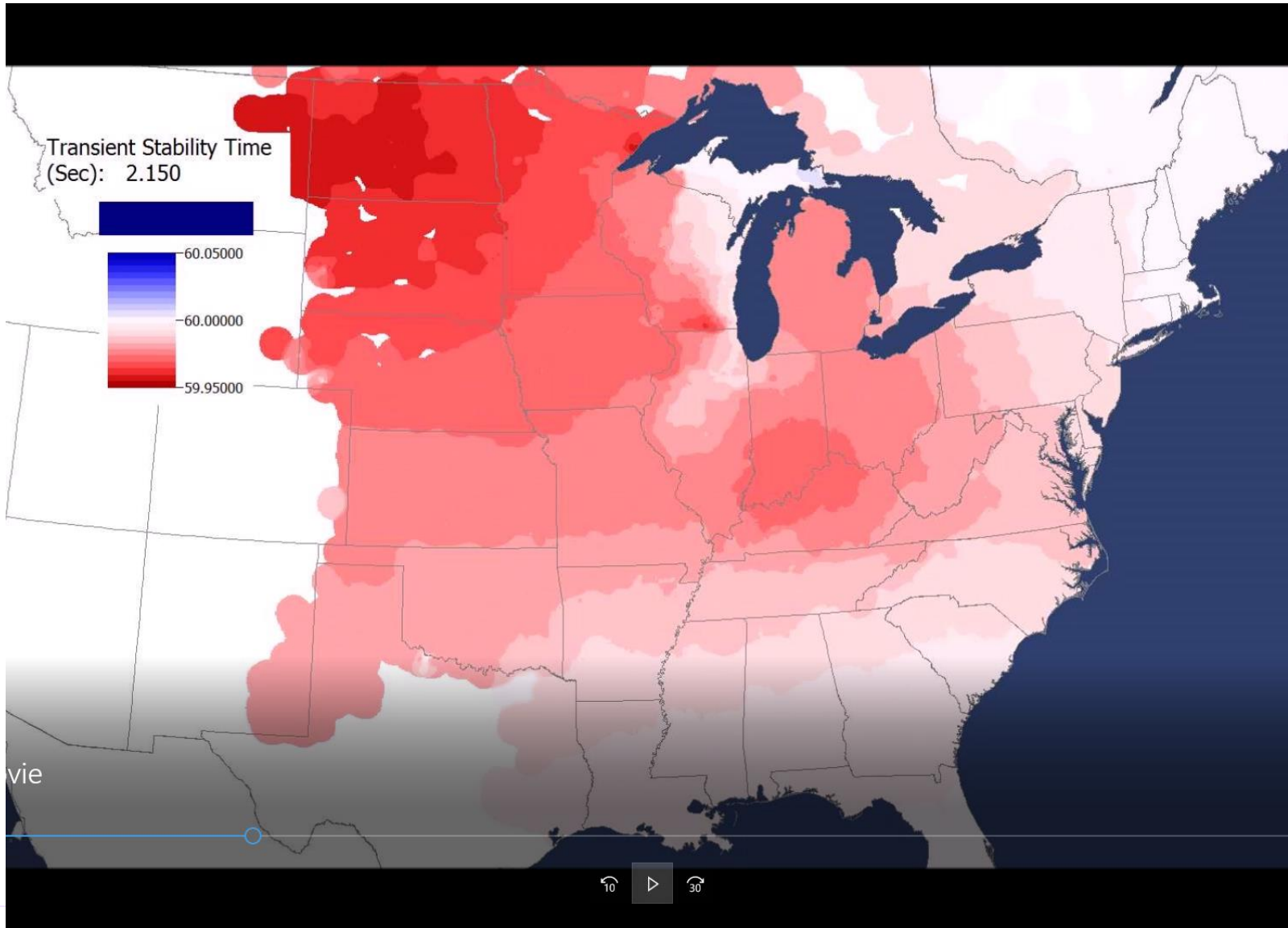
# Example Transient Stability Results



- Figure shows simulated generator frequencies after a large generator outage contingency



# Spatial Variation of Frequency Response: EI Model



# Electromagnetic Transients

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- The modeling of very fast power system dynamics (much less than one cycle) is known as electromagnetics transients program (EMTP) analysis
  - Covers issues such as lightning propagation and switching surges
- Concept originally developed by Prof. Hermann Dommel for his PhD in the 1960's (now emeritus at Univ. British Columbia)
  - After his PhD work Dr. Dommel worked at BPA where he was joined by Scott Meyer in the early 1970's
  - Alternative Transients Program (ATP) developed in response to commercialization of the BPA code