

# ECEN 667

## Power System Stability

### Lecture 14: Generator Governors, Deadbands

Prof. Tom Overbye

Dept. of Electrical and Computer Engineering

Texas A&M University, [overbye@tamu.edu](mailto:overbye@tamu.edu)



# Announcements

---



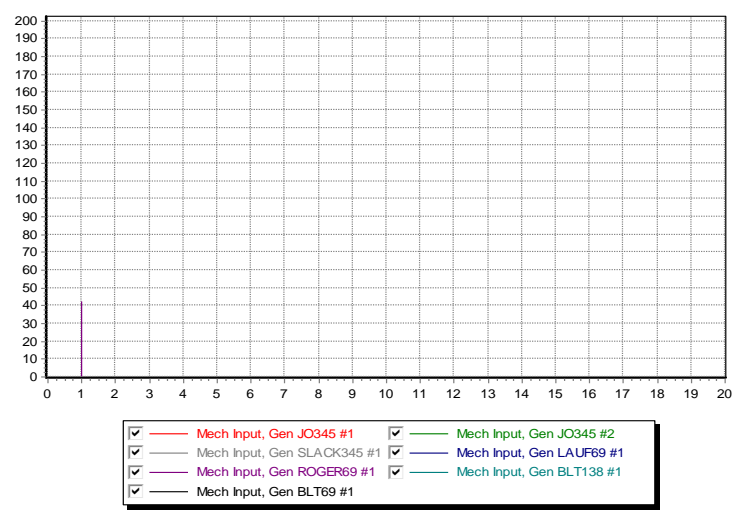
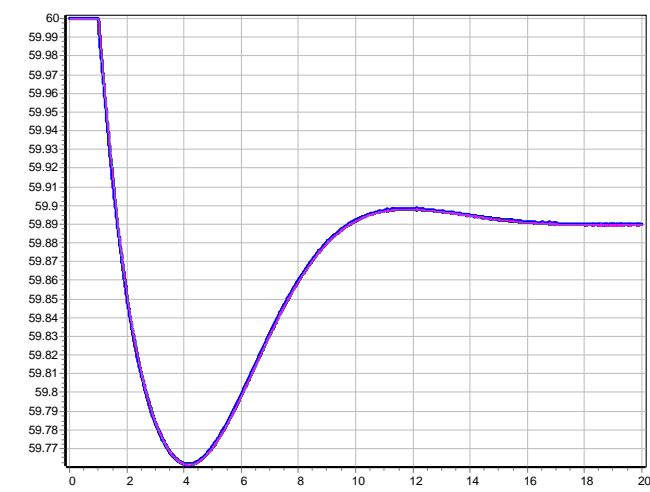
- Read Chapter 7
- Homework 5 is assigned today, due on Oct 26

# Larger System Example



- As an example, consider the 37 bus, nine generator example from earlier; assume one generator with 42 MW is opened. The total MVA of the remaining generators is 1132. With  $R=0.05$

$$\Delta f = -\frac{0.05 \times 42}{1132} = -0.00186 \text{ pu} = -0.111 \text{ Hz} \rightarrow 59.889 \text{ Hz}$$

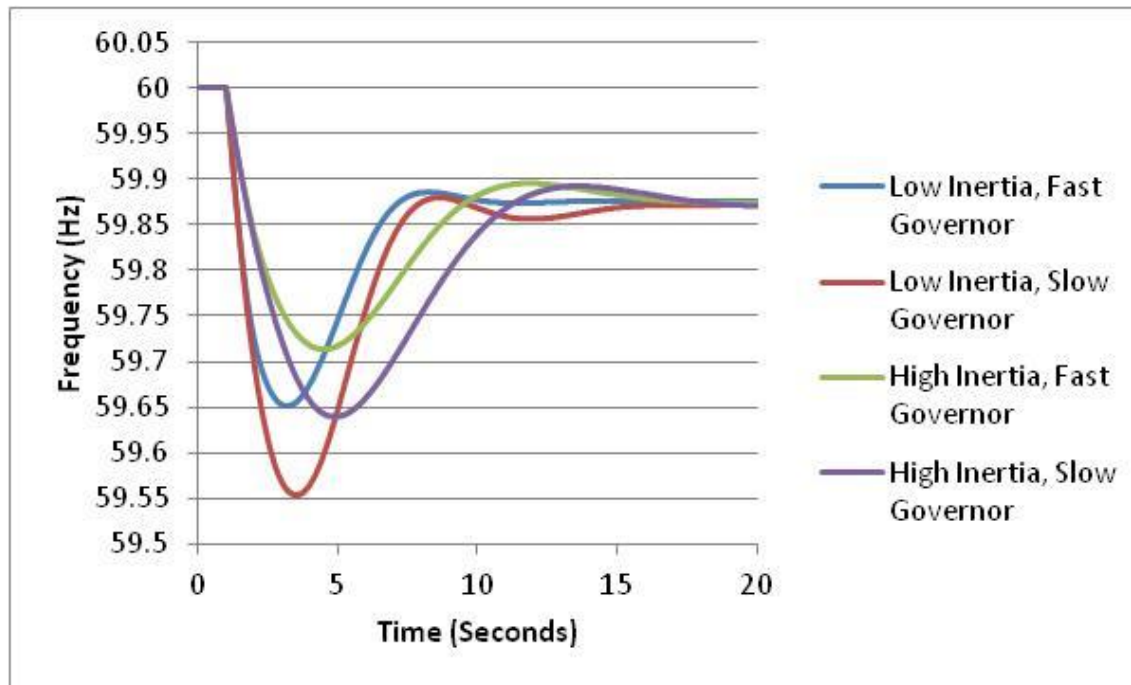


Case is Bus37\_TGOV1

# Impact of Inertia (H)



- Final frequency is determined by the droop of the responding governors
- How quickly the frequency drops depends upon the generator inertia values



The least frequency deviation occurs with high inertia and fast governors

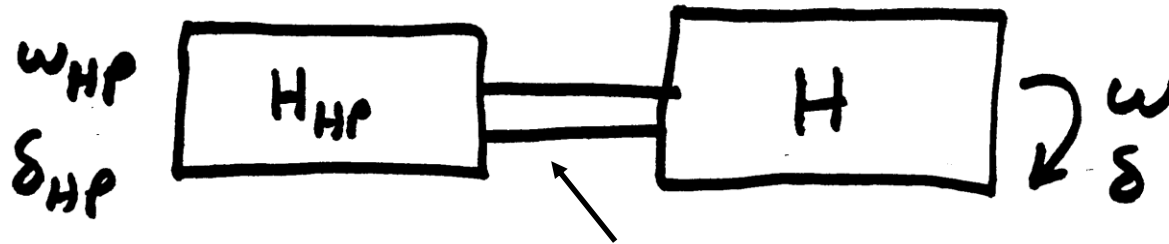
# Restoring Frequency to 60 (or 50) Hz



- In an interconnected power system the governors do not automatically restore the frequency to 60 Hz
- Rather done via the ACE (area control error) calculation. Previously we defined ACE as the difference between the actual real power exports from an area and the scheduled exports. But it has an additional term
$$ACE = P_{\text{actual}} - P_{\text{sched}} - 10\beta(\text{freq}_{\text{act}} - \text{freq}_{\text{sched}})$$
- $\beta$  is the balancing authority frequency bias in MW/0.1 Hz with a negative sign. It is about 0.8% of peak load/generation

ACE response is usually not modeled in transient stability

# Turbine Models



model shaft “squishiness” as a spring

$$\frac{d\delta}{dt} = \omega - \omega_s$$

$$T_M = -K_{shaft}(\delta - \delta_{HP}) = T_{OUT}$$

$$\frac{2H}{\omega_s} \frac{d\omega}{dt} = T_M - T_{ELEC} - T_{FW}$$

Usually shaft dynamics are neglected

$$\frac{d\delta_{HP}}{dt} = \omega_{HP} - \omega_s$$

$$\frac{2H_{HP}}{\omega_s} \frac{d\omega_{HP}}{dt} = T_{IN} - T_{OUT}$$

High-pressure turbine shaft dynamics

# Steam Turbine Models



Boiler supplies a "steam chest" with the steam then entering the turbine through a valve; often multiple stages

$$T_{CH} \frac{dP_{CH}}{dt} = -P_{CH} + P_{SV}$$

Assume  $T_{in} = P_{CH}$  and a rigid shaft with  $P_{CH} = T_M$

Then the above equation becomes

$$T_{CH} \frac{dT_M}{dt} = -T_M + P_{SV}$$

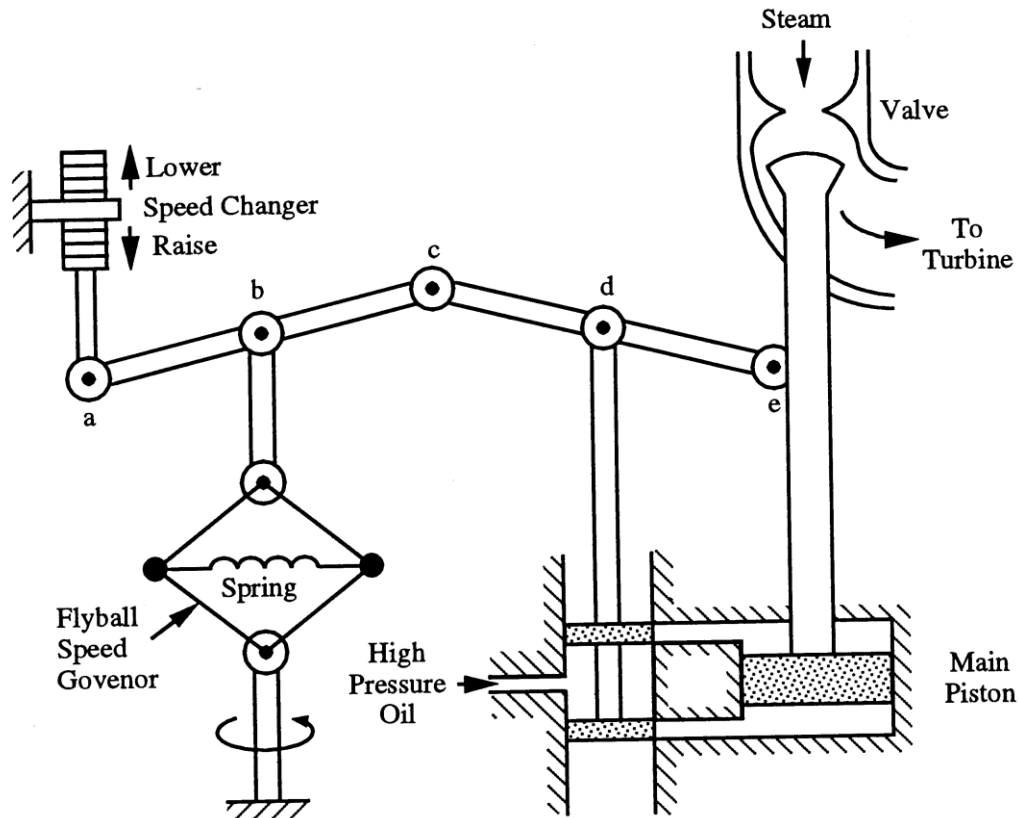
And we just have the swing equations from before

$$\frac{d\delta}{dt} = \omega - \omega_s$$

$$\frac{2H}{\omega_s} \frac{d\omega}{dt} = T_M - T_{ELEC} - T_{FW}$$

We are  
assuming  
 $\delta = \delta_{HP}$  and  
 $\omega = \omega_{HP}$

# Steam Governor Model





# Steam Governor Model



$$T_{SV} \frac{dP_{SV}}{dt} = -P_{SV} + P_C - \frac{1}{R} \Delta\omega$$

$$\text{where } \Delta\omega = \frac{\omega - \omega_s}{\omega_s}$$

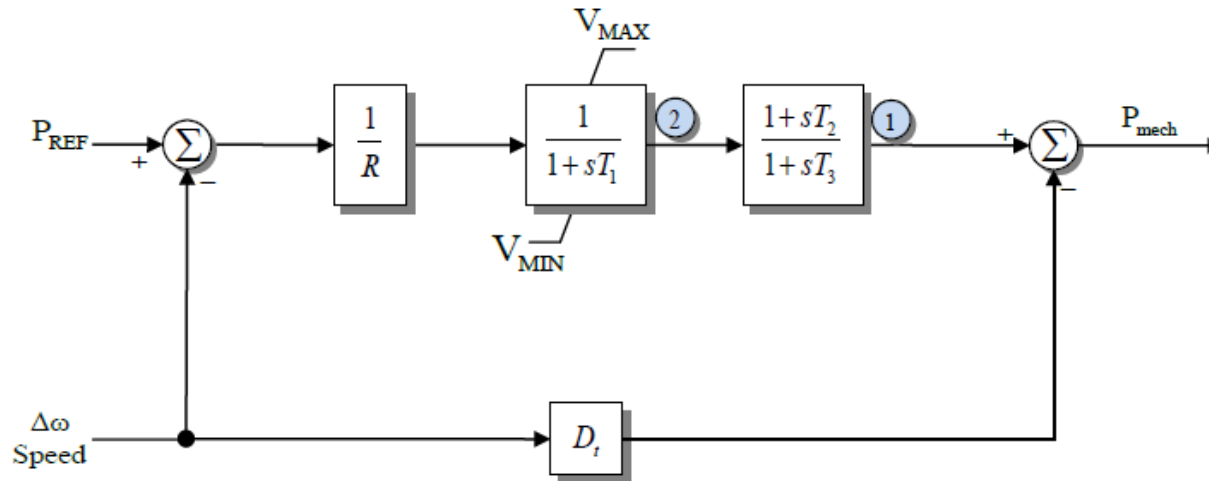
$$0 \leq P_{SV} \leq P_{SV}^{\max} \quad \text{Steam valve limits}$$

$R$  is commonly about 0.05 (5% droop)

# TGOV1 Model



- Standard model that is close to this is TGOV1



$V_{MAX}$  and  $V_{MIN}$  are nonwindup limits on the valve position

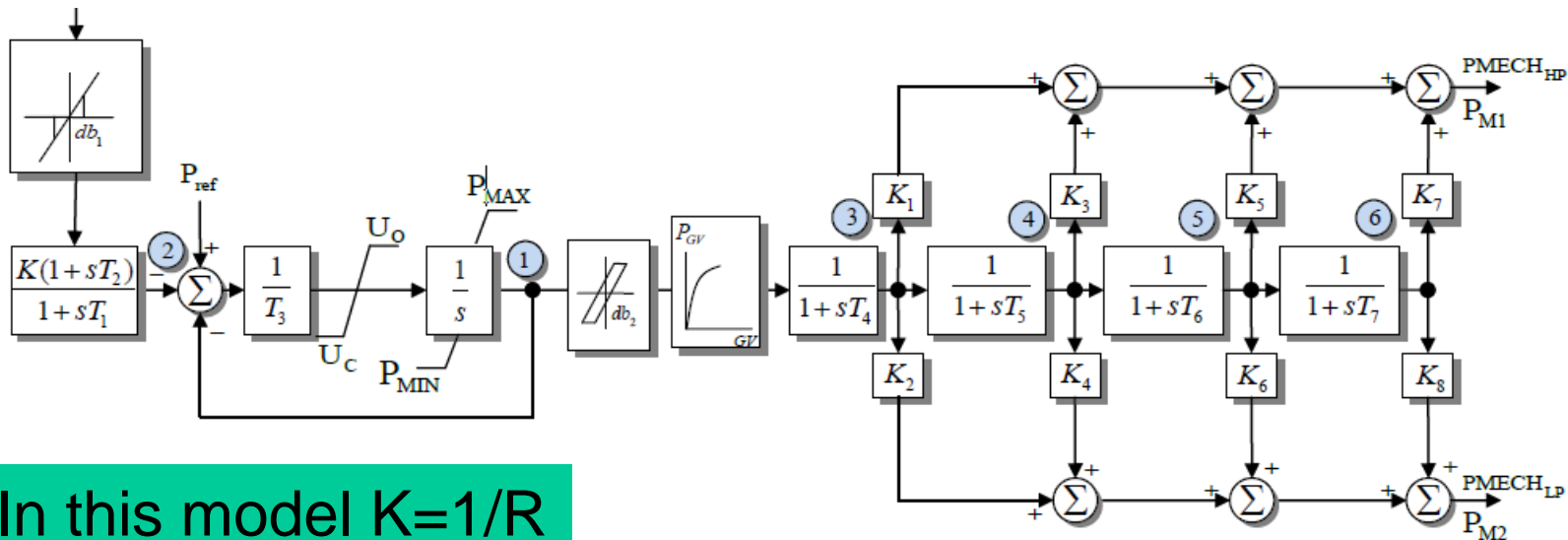
Here  $T_1$  corresponds to  $T_{SV}$  and  $T_3$  to  $T_{CH}$

About 12% of governors in the 2014 EI model are TGOV1;  $R = 0.05$ ,  $T_1$  is less than 0.5 (except a few 999's!),  $T_3$  has an average of 7, average  $T_2/T_3$  is 0.34;  $D_t$  is used to model turbine damping and is often zero (about 80% of time in EI)

# IEEEG1



- A common steam turbine model, is the IEEEG1, originally introduced in the below 1973 paper



In this model  $K=1/R$

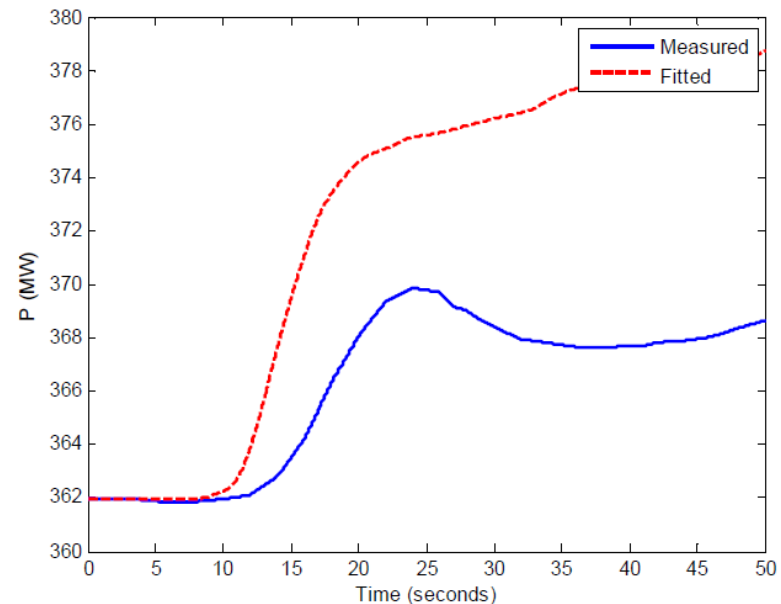
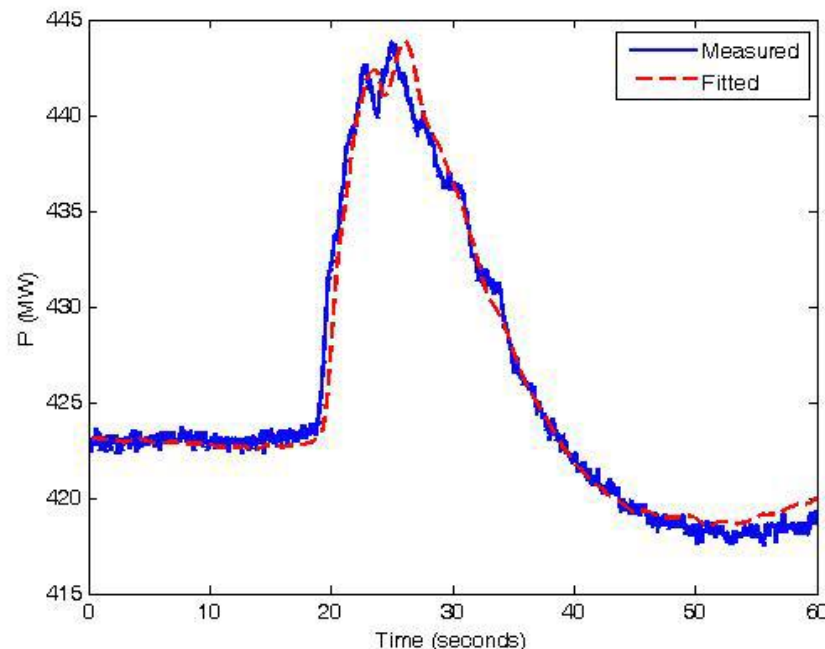
$U_o$  and  $U_c$  are rate limits

It can be used to represent cross-compound units, with high and low pressure steam

# IEEEG1



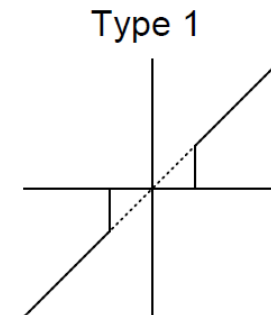
- Blocks on the right model the various steam stages
- About 12% of WECC and EI governors are currently IEEEG1s
- Below figures show two test comparison with this model



# Deadbands

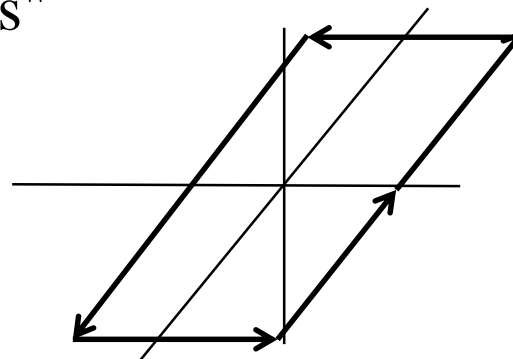
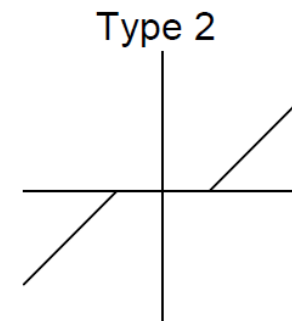


- Before going further, it is useful to briefly consider deadbands, with two types shown with IEEE1 and described in the 2013 IEEE PES Governor Report
- The type 1 is an intentional deadband, implemented to prevent excessive response
  - Until the deadband activates there is no response, then normal response after that; this can cause a potentially large jump in the response
  - Also, once activated there is normal response coming back into range
  - Used on input to IEEE1



# Deadbands

- The type 2 is also an intentional deadband, implemented to prevent excessive response
  - Difference is response does not jump, but rather only starts once outside of the range
- Another type of deadband is the unintentional, such as will occur with loose gears
  - Until deadband "engages" there is no response
  - Once engaged there is a hysteresis in the response

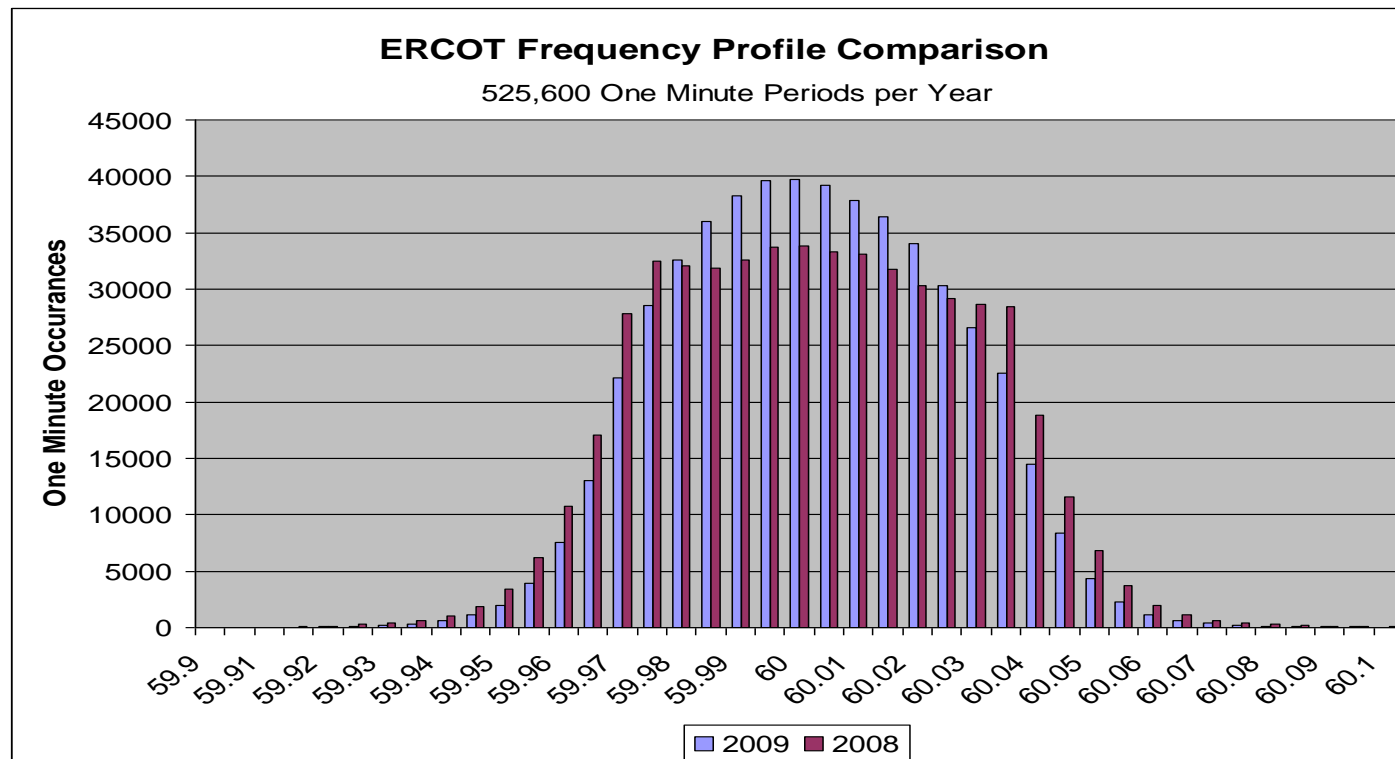


When starting simulations deadbands usually start at their origin

# Deadband Example: ERCOT



- Prior to November 2008, ERCOT required that the governor deadbands be no greater than  $\pm 0.036$  Hz
- After 11/3/08 deadbands were changed to  $\pm 0.0166$  Hz



2008 did have two months with the lower values

# Gas Turbines

- A gas turbine (usually using natural gas) has a compressor, a combustion chamber and then a turbine
- The below figure gives an overview of the modeling

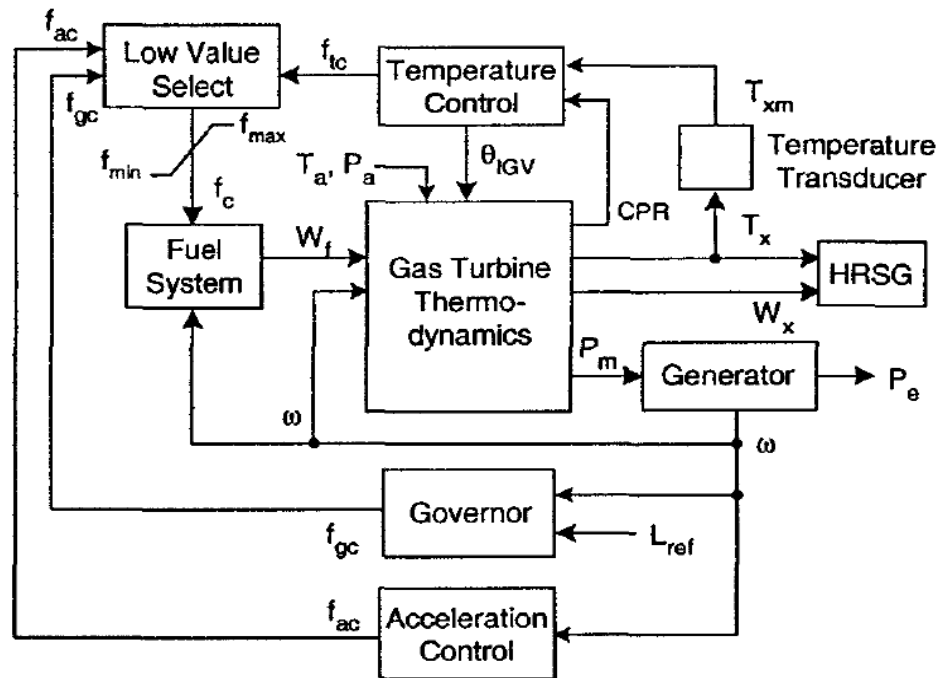


Figure 3-3: Gas turbine controls [17] (IEEE© 2001).

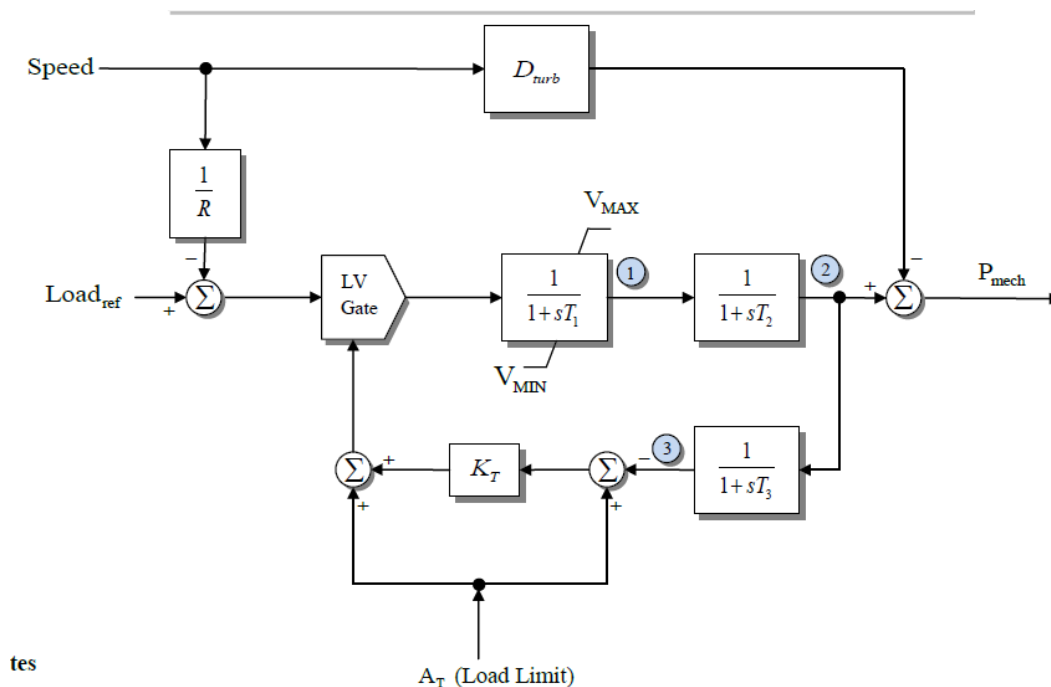
HRSG is the heat recovery steam generator (if it is a combined cycle unit)



# GAST Model



- Quite detailed gas turbine models exist; we'll just consider the simplest, which is still used some (10% in EI)



tes  
Fuel Valve

$T_1$  average is 0.9,  $T_2$  is 0.6 sec

It is somewhat similar to the TGOV1.  $T_1$  is for the fuel valve,  $T_2$  is for the turbine, and  $T_3$  is for the load limit response based on the ambient temperature ( $A_t$ );  $T_3$  is the delay in measuring the exhaust temperature

# Play-in (Playback) Models



- Often time in system simulations there is a desire to test the response of units (or larger parts of the simulation) to particular changes in voltage or frequency
  - These values may come from an actual system event
- "Play-in" or playback models can be used to vary an infinite bus voltage magnitude and frequency, with data specified in a file
- PowerWorld allows both the use of files (for say recorded data) or auto-generated data
  - Machine type GENCLS\_PLAYBACK can play back a file
  - Machine type InfiniteBusSignalGen can auto-generate a signal

# PowerWorld Infinite Bus Signal Generation



- Below dialog shows some options for auto-generation of voltage magnitude and frequency variations

Generator Information for Current Case

Bus Number: 2, Bus Name: Bus 2, ID: 1, Area Name: Home (1), Generator MVA Base: 100.0

Status: ☐ Open, ☒ Closed

Energized: ☐ NO (Offline), ☒ YES (Online)

Fuel Type: Unknown, Unit Type: UN (Unknown)

Power and Voltage Control | Costs | OPF | Faults | Owners, Area, etc. | Custom | Stability

Machine Models | Exciters | Governors | Stabilizers | Other Models | Step-up Transformer | Terminal and State

Insert | Delete | Gen MVA Base: 100.0 | Show Block Diagram | Create VCurve

Type: Active - InfiniteBusSignalGe, ☒ Active (only one may be active) | Set to Defaults

Parameters: PU values shown/entered using device base of 100.0 MVA

DoRamp	0	Speed Delta(Hz) 2	0.0000	Volt Freq(Hz) 4	0.0000
Start Time, Sec	1.0000	Speed Freq(Hz) 2	0.0000	Speed Delta(Hz) 4	0.0000
Volt Delta(PU) 1	0.0500	Duration (Sec) 2	4.0000	Speed Freq(Hz) 4	0.0000
Volt Freq(Hz) 1	0.0000	Volt Delta(PU) 3	0.0000	Duration (Sec) 4	0.0000
Speed Delta(Hz) 1	0.0000	Volt Freq(Hz) 3	0.0000	Volt Delta(PU) 5	0.0000
Speed Freq(Hz) 1	0.0000	Speed Delta(Hz) 3	0.0000	Volt Freq(Hz) 5	0.0000
Duration (Sec) 1	4.0000	Speed Freq(Hz) 3	0.0000	Speed Delta(Hz) 5	0.0000
Volt Delta(PU) 2	-0.0500	Duration (Sec) 3	0.0000	Speed Freq(Hz) 5	0.0000
Volt Freq(Hz) 2	0.0000	Volt Delta(PU) 4	0.0000	Duration (Sec) 5	0.0000

OK | Save | Cancel | Help | Print

**Start Time** tells when to start; values are then defined for up to five separate time periods

**Volt Delta** is the magnitude of the pu voltage deviation; **Volt Freq** is the frequency of the voltage deviation in Hz (zero for dc)

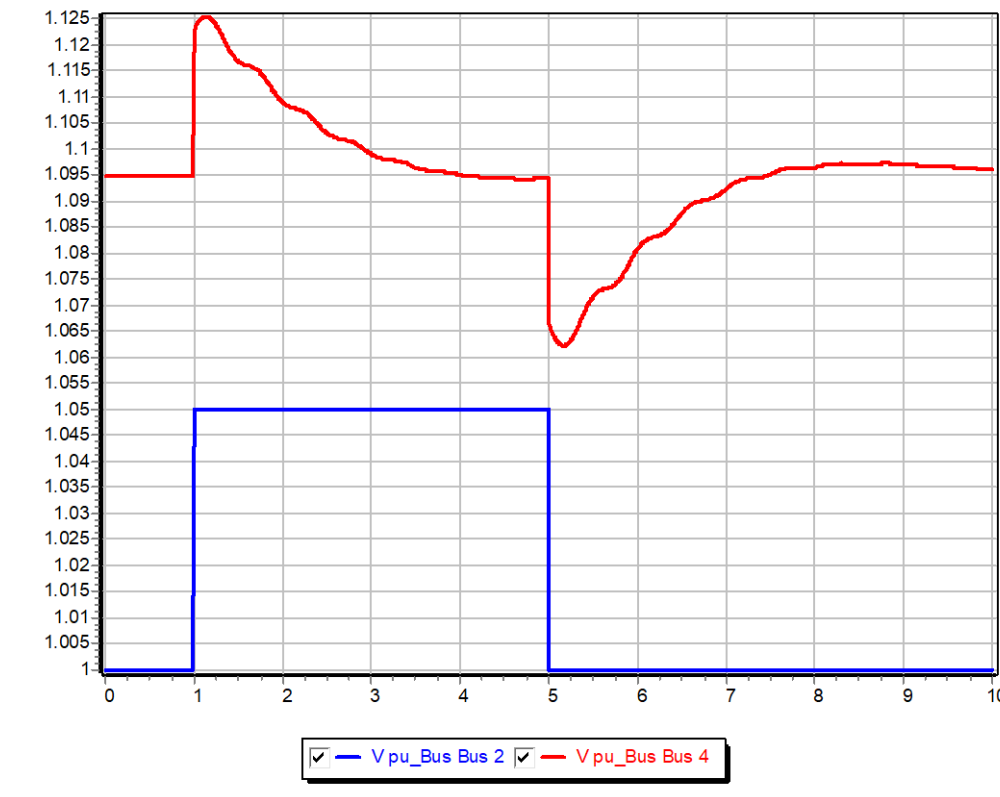
**Speed Delta** is the magnitude of the frequency deviation in Hz; **Speed Freq** is the frequency of the frequency deviation

**Duration** is the time in seconds for the time period

# Example: Step Change in Voltage Magnitude



- Below graph shows the voltage response for the four bus system for a change in the infinite bus voltage

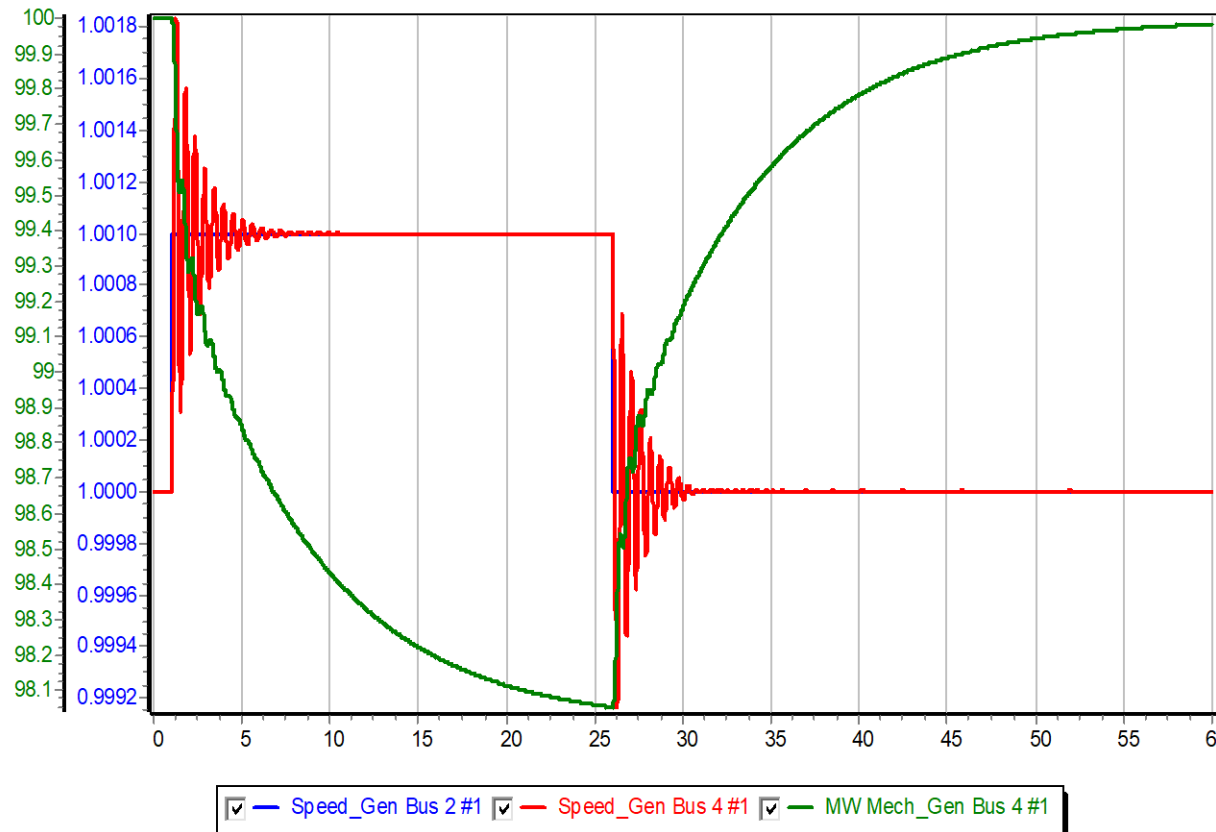


Case name: B4\_SignalGen\_Voltage

# Example: Step Change Frequency Response



- Graph shows response in generator 4 output and speed for a 0.1% increase in system frequency



This is a 100 MVA unit with a per unit R of 0.05

$$\Delta f = -\frac{0.05 \times \Delta P_{gen,MW}}{100}$$

$$\frac{-0.001 \times 100}{0.05} = \Delta P_{gen,MW}$$

$$\Delta P_{gen,MW} = -2$$

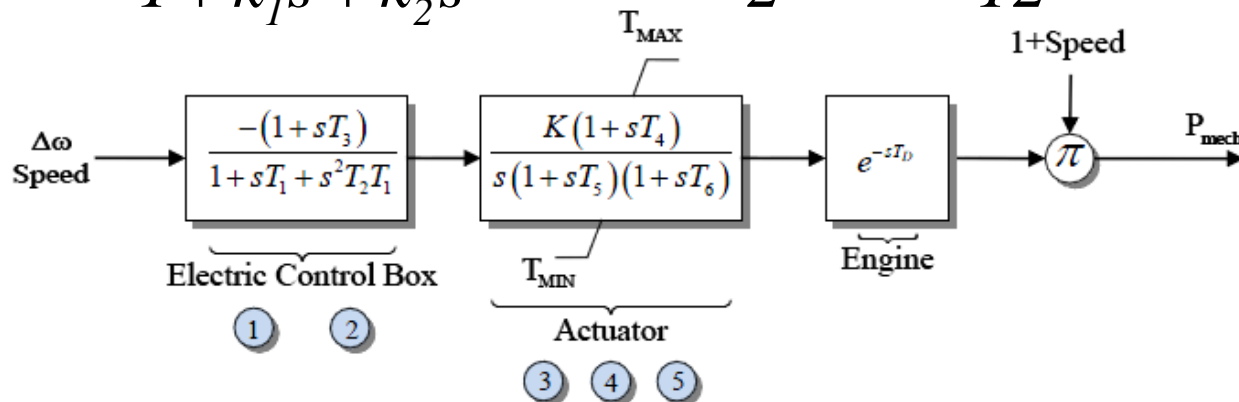
Case name: B4\_SignalGen\_Freq

# Simple Diesel Model: DEGOV



- Sometimes models implement time delays (DEGOV)
  - Often delay values are set to zero
- Delays can be implemented either by saving the input value or by using a Pade approximation, with a 2<sup>nd</sup> order given below; a 4<sup>th</sup> order is also common

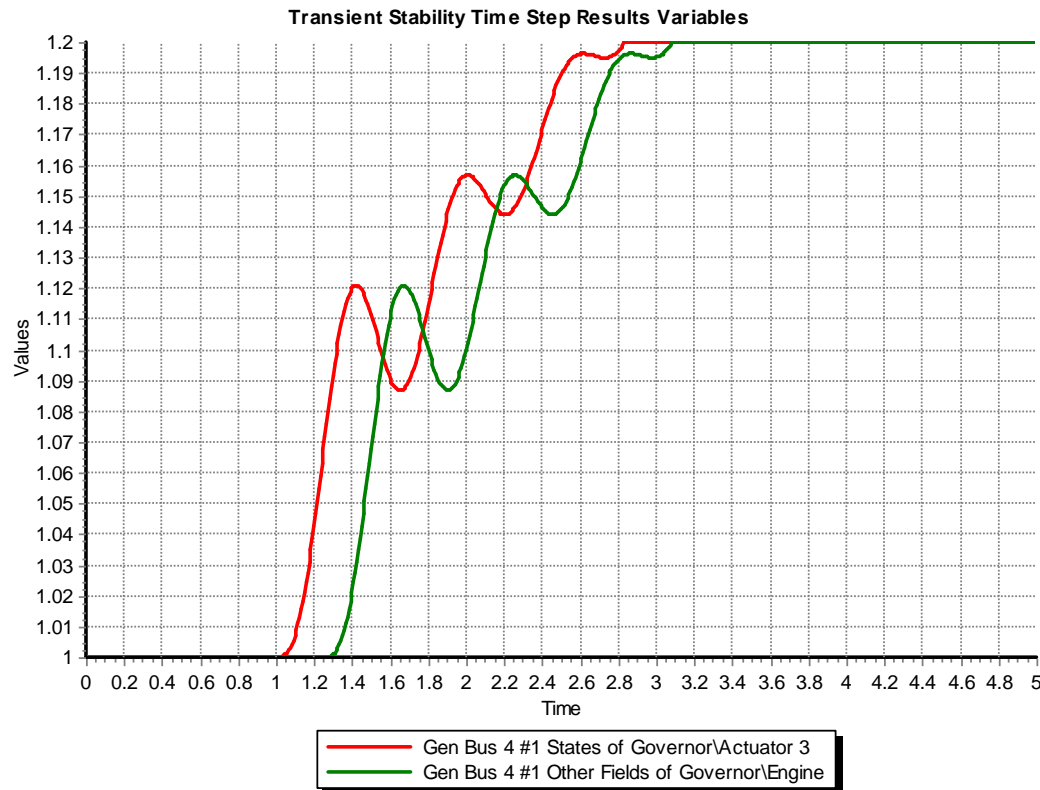
$$e^{-sT_D} \approx \frac{1 - k_1 s + k_2 s^2}{1 + k_1 s + k_2 s^2}, \quad k_1 = \frac{T_D}{2}, \quad k_2 = \frac{T_D^2}{12}$$



# DEGOV Delay Approximation



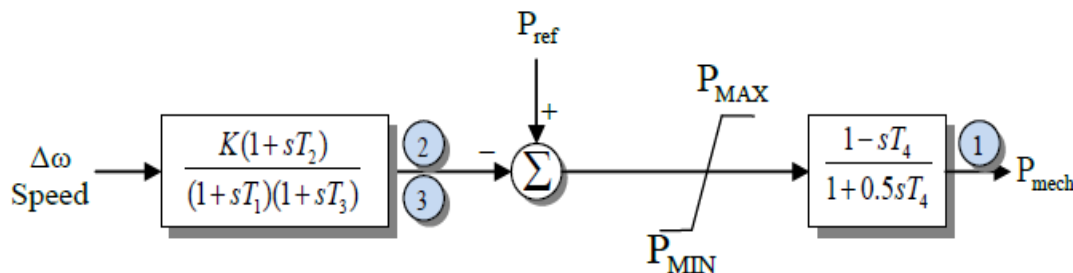
- With  $T_D$  set to 0.5 seconds (which is longer than the normal of about 0.05 seconds in order to illustrate the delay)



# Hydro Units



- Hydro units tend to respond slower than steam and gas units; since early transient stability studies focused on just a few seconds (first or second swing instability), detailed hydro units were not used
  - The original IEEE G2 and IEEE G3 models just gave the linear response; now considered obsolete
- Below is the IEEE G2; left side is the governor, right side is the turbine and water column



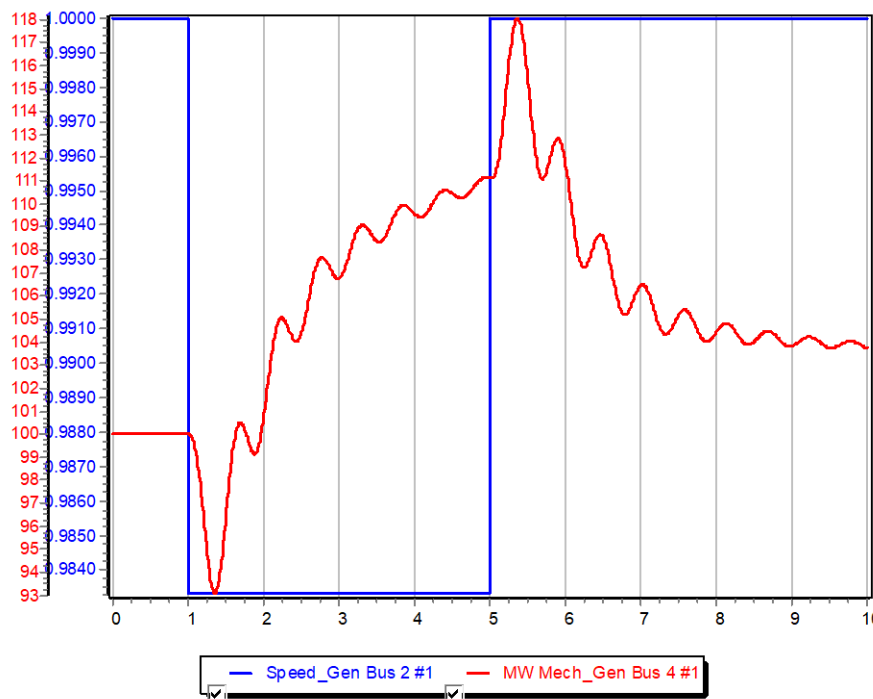
For sudden changes there is actually an inverse change in the output power



# Four Bus with an IEEEG2



- Graph below shows the mechanical power output of gen 2 for a unit step decrease in the infinite bus frequency; note the power initially goes down!



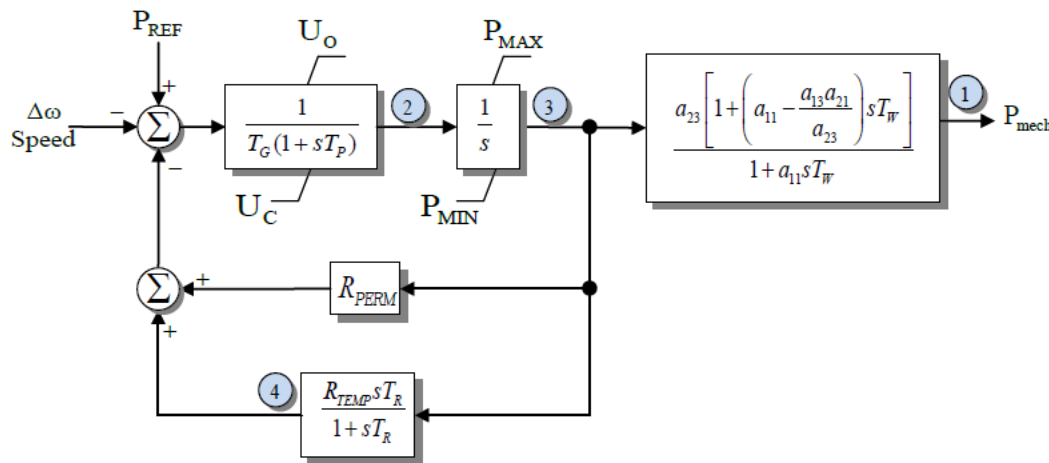
This is caused by a transient decrease in the water pressure when the valve is opened to increase the water flow; flows does not change instantaneously because of the water's inertia.

Case name: B4\_SignalGen\_IEEEG2

# IEEEG3



- This model has a more detailed governor model, but the same linearized turbine/water column model
- Because of the initial inverse power change, for fast deviations the droop value is transiently set to a larger value (resulting in less of a power change)



WECC had  
about 10% of  
their governors  
modeled with  
IEEEG3s

# Washout Filters



- A washout filter is a high pass filter that removes the steady-state response (i.e., it "washes it out") while passing the high frequency response

$$\frac{sT_w}{1 + sT_w}$$

- They are commonly used with hydro governors and (as we shall see) with power system stabilizers
  - In IEEE G3 at high frequencies  $R_{TEMP}$  dominates
- With hydro turbines ballpark values for  $T_w$  are around one or two seconds

# Tuning Hydro Transient Droop



- As given in equations 9.41 and 9.42 from Kundar (1994) the transient droop should be tuned so

$$R_{TEMP} = (2.3 - (T_W - 1) \times 0.15) \frac{T_W}{T_M}$$

$$T_R = (5.0 - (T_W - 1) \times 0.5) T_W$$

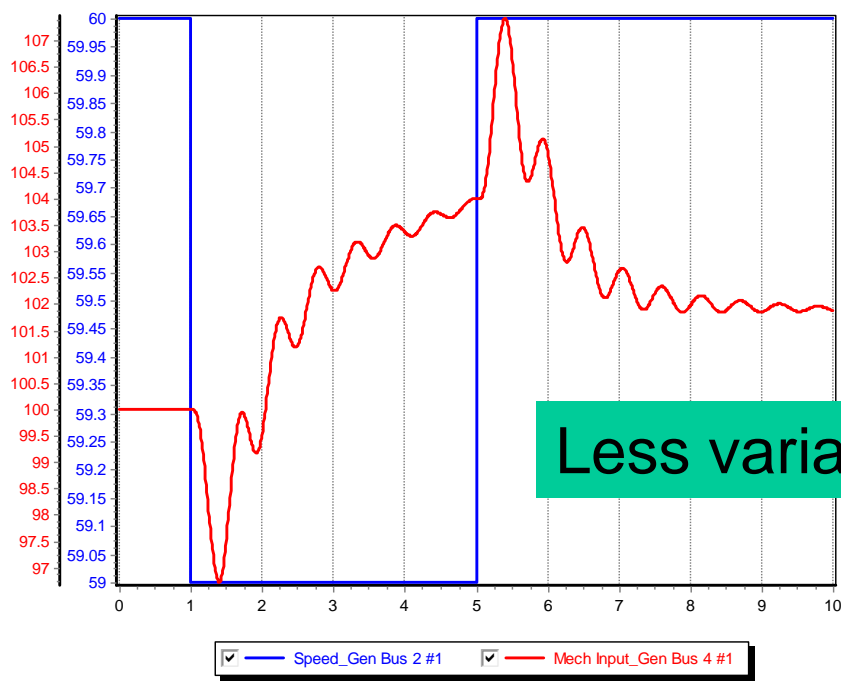
where  $T_M = 2H$  (called the mechanical starting time)

In comparing an average  $H$  is about 4 seconds, so  $T_M$  is 8 seconds, an average  $T_W$  is about 1.3, giving an calculated average  $R_{TEMP}$  of 0.37 and  $T_R$  of 6.3; the actual averages in a WECC case are 0.46 and 6.15. So on average this is pretty good!  $R_{perm}$  is 0.05

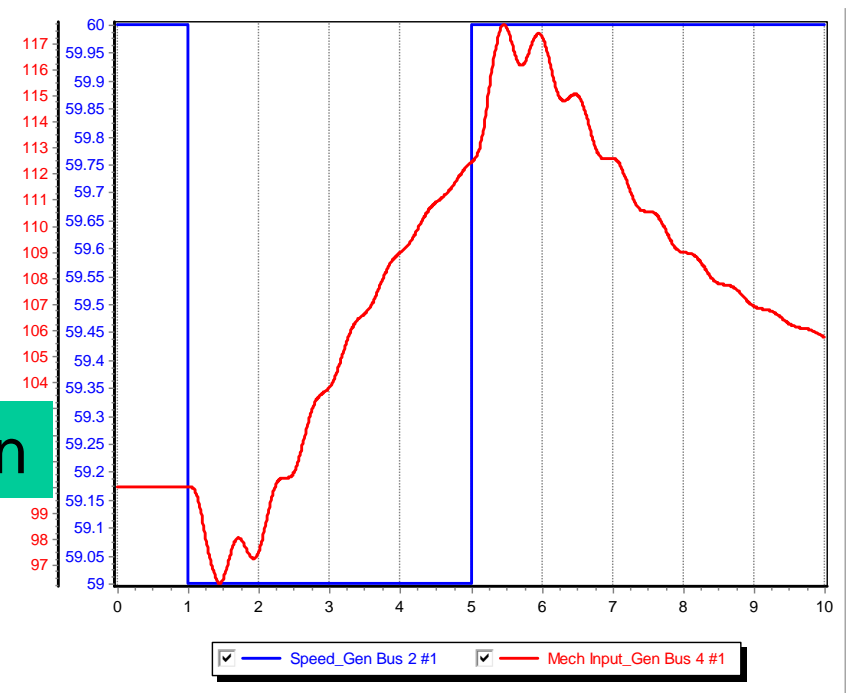
# IEEEG3 Four Bus Frequency Change



- The two graphs compare the case response for the frequency change with different  $R_{temp}$  values



$R_{temp} = 0.5$ ,  $R_{perm} = 0.05$



$R_{temp} = 0.05$ ,  $R_{perm} = 0.05$

Case name: B4\_SignalGen\_IEEEG3

# Basic Nonlinear Hydro Turbine Model



- Basic hydro system is shown below
  - Hydro turbines work by converting the kinetic energy in the water into mechanical energy
  - assumes the water is incompressible
- At the gate assume a velocity of  $U$ , a cross-sectional penstock area of  $A$ ; then the volume flow is  $A*U=Q$ ;

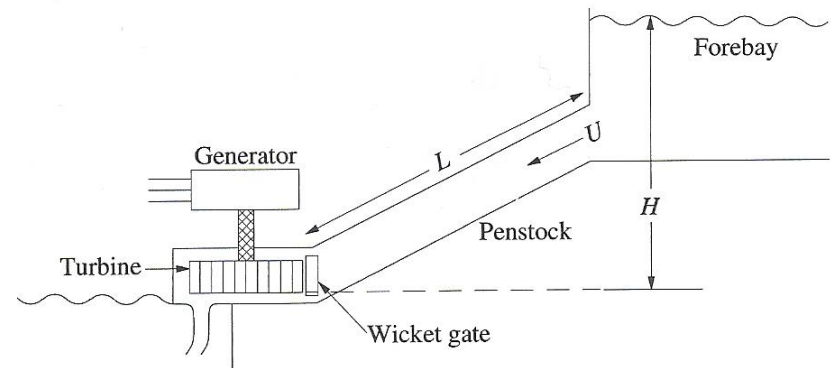


Figure 9.2 Schematic of a hydroelectric plant

# Basic Nonlinear Hydro Turbine Model



- From Newton's law the change in the flow volume  $Q$

$$\rho L \frac{dQ}{dt} = F_{net} = A \rho g (H - H_{gate} - H_{loss})$$

where  $\rho$  is the water density,  $g$  is the gravitational constant,  $H$  is the static head (at the drop of the reservoir) and  $H_{gate}$  is the head at the gate (which will change as the gate position is changed) and  $H_{loss}$  is the head loss due to friction in the penstock

- As per [a] paper, this equation is normalized to

$$\frac{dq}{dt} = \frac{(1 - h_{gate} - h_{loss})}{T_w}$$

$T_w$  is called the water time constant, or water starting time

# Basic Nonlinear Hydro Turbine Model



- With  $h_{\text{base}}$  the static head,  $q_{\text{base}}$  the flow when the gate is fully open, an interpretation of  $T_w$  is the time (in seconds) taken for the flow to go from stand-still to full flow if the total head is  $h_{\text{base}}$
- If included, the head losses,  $h_{\text{loss}}$ , vary with the square of the flow
- The flow is assumed to vary as linearly with the gate position (denoted by  $c$ )

$$q = c\sqrt{h} \text{ or } h = \left(\frac{q}{c}\right)^2$$



# Basic Nonlinear Hydro Turbine Model



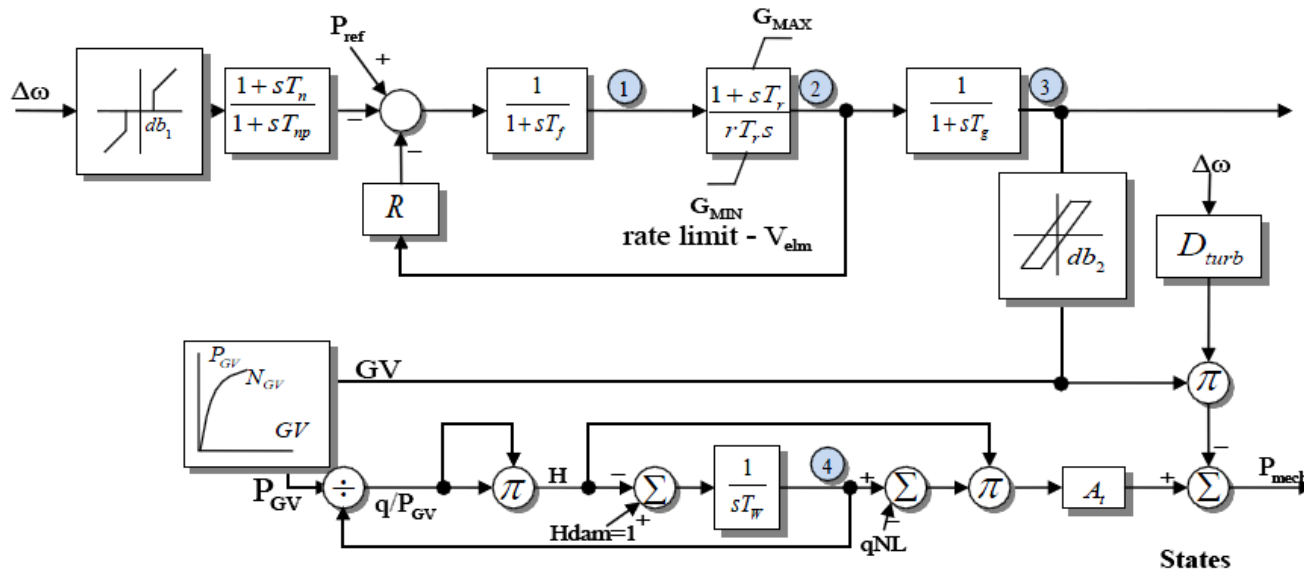
- Power developed is proportional to flow rate times the head, with a term  $q_{nl}$  added to model the fixed turbine (no load) losses
  - The term  $A_t$  is used to change the per unit scaling to that of the electric generator

$$P_m = A_t h (q - q_{nl})$$

# Model HYGOV



- This simple model, combined with a governor, is implemented in HYGOV



About 10% of WECC governors use this model; average  $T_w$  is 2 seconds

$H_{loss}$  is assumed small and not included

The gate position (gv) to gate power (pgv) is sometimes represented with a nonlinear curve

# Linearized Model Derivation



- The previously mentioned linearized model can now be derived as

$$\frac{dq}{dt} = \frac{(1 - h(c))_{gate}}{T_w}$$

$$\frac{d\Delta q}{dt} = -\frac{\Delta h(c)_{gate}}{T_w} \rightarrow \Delta q = \frac{\partial q}{\partial c} \Delta c + \frac{\partial q}{\partial h} \Delta h$$

And for the linearized power

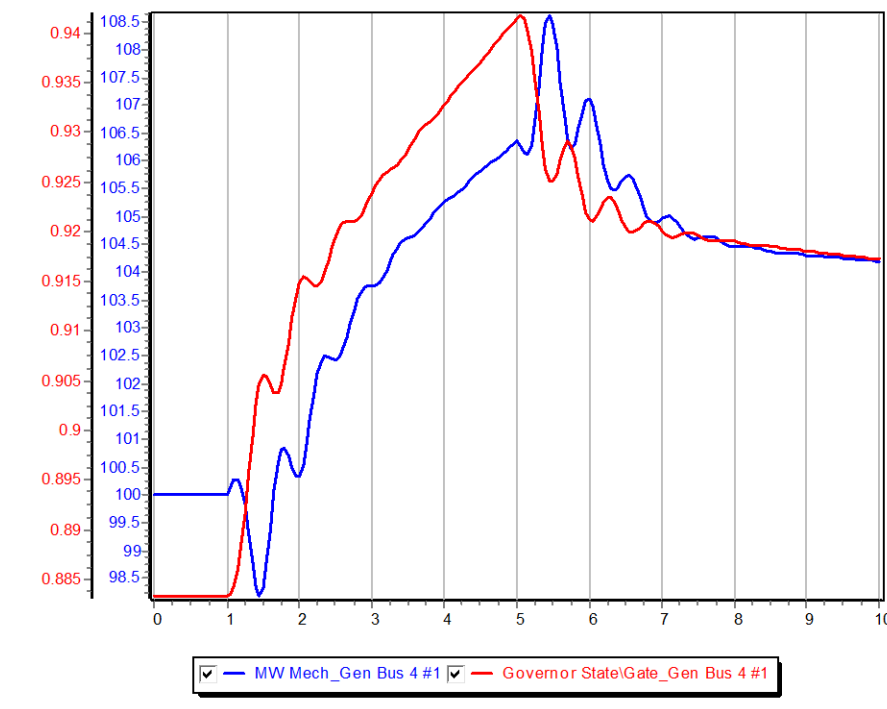
$$\Delta P_m = \frac{\partial P_m}{\partial h} \Delta h + \frac{\partial P_m}{\partial q} \Delta q$$

$$\text{Then } \frac{\Delta P_m}{\Delta c} = \frac{\left[ \frac{\partial q}{\partial c} \frac{\partial P_m}{\partial q} - sT_w \frac{\partial P_m}{\partial h} \frac{\partial q}{\partial c} \right]}{1 + sT_w \frac{\partial q}{\partial h}}$$

# Four Bus Case with HYGOV



- The below graph plots the gate position and the power output for the bus 2 signal generator decreasing the speed then increasing it



Note that just like in the linearized model, opening the gate initially decreases the power output

Case name: B4\_SignalGen\_HYGOV

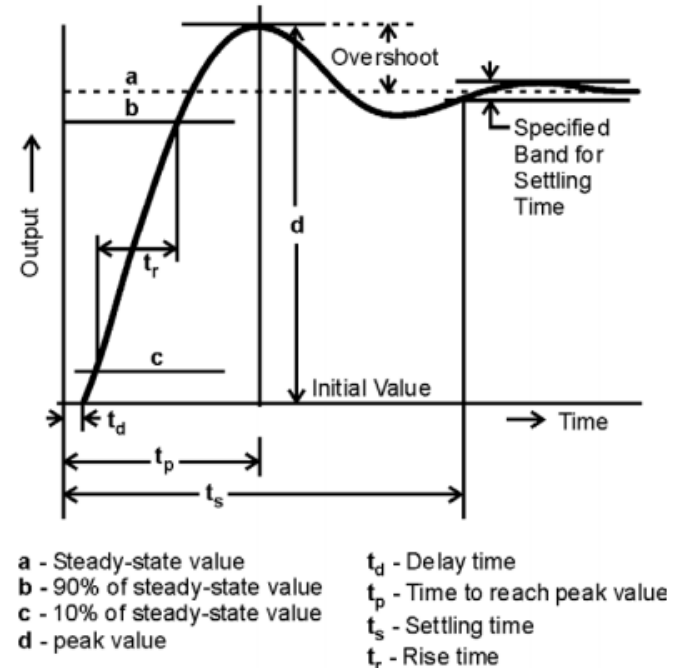
# PID Controllers



- Governors and exciters often use proportional-integral-derivative (PID) controllers
  - Developed in 1890's for automatic ship steering by observing the behavior of experienced helmsman
- PIDs combine
  - Proportional gain, which produces an output value that is proportional to the current error
  - Integral gain, which produces an output value that varies with the integral of the error, eventually driving the error to zero
  - Derivative gain, which acts to predict the system behavior. This can enhance system stability, but it can be quite susceptible to noise

# PID Controller Characteristics

- Four key characteristics of control response are
  - 1) rise time, 2) overshoot,
  - 3) settling time and
  - 4) steady-state errors



Increasing Gain	Rise Time	Overshoot	Setting Time	Steady-State Error
$K_P$	Decreases	Increases	Little impact	Decreases
$K_I$	Decreases	Increases	Increases	Zero
$K_D$	Little impact	Decreases	Decreases	Little Impact